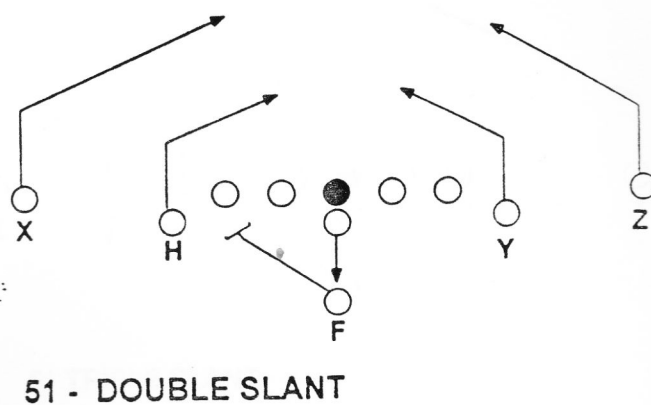
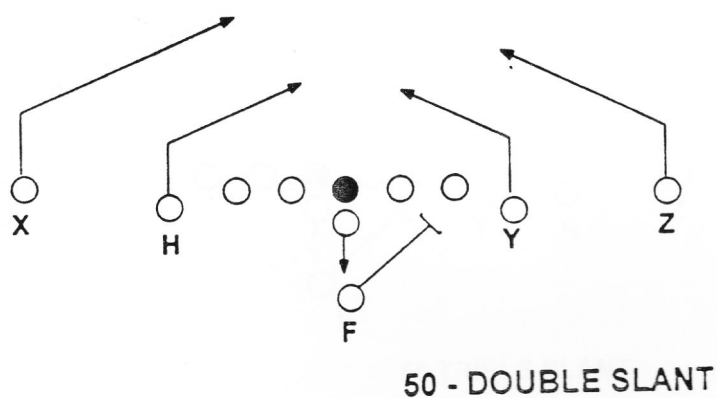


1999  
Hawaii

Run n Shoot

Formation Balanced

Play 50 - 51 DOUBLE SLANT



### 50 - DOUBLE SLANT

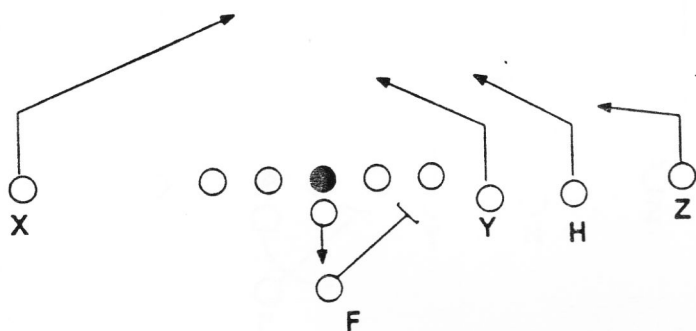
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	NORMAL	SLANT	FASTEST	6 YDS.		-vs- 4 DEEP BE A LITTLE FLATTER
H	1-5 YD. RULE	SLANT	FASTEST	3 STEPS.		
Y	1-5 YD. RULE	SLANT	FASTEST	3 STEPS		
Z	NORMAL	SLANT	FASTEST	6 YDS.		-vs- 4 DEEP BE A LITTLE FLATTER

FB - TURNBACK PROTECTION = FIRST TO SHOW OFF HIP OF OT.

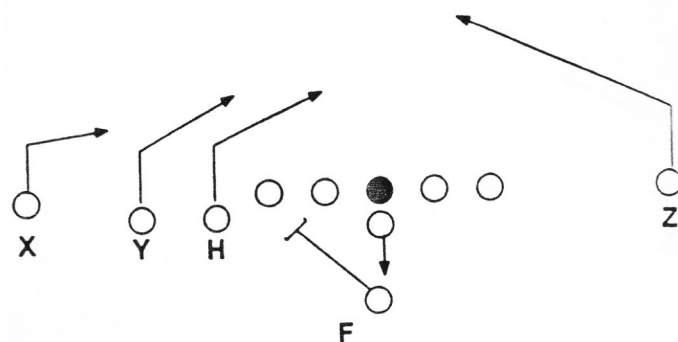
QB - 3 STEP DROP, BEST LOOK SIDE - AWAY FROM RB vs 2 DEEP - 4 DEEP

VARIATION -

Formation TRIPS RT/LT Play 50 - 51 TRIPLE SLANT



50 TRIPLE SLANT



51 TRIPLE SLANT

TRIPS RT 50 TRIPLE SLANT

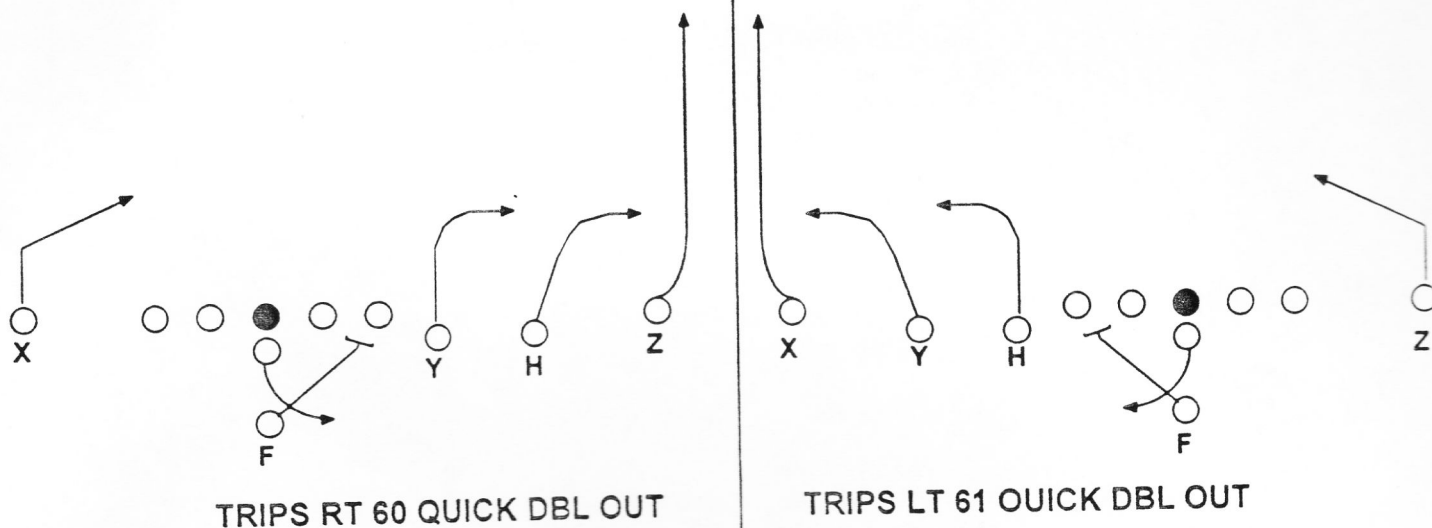
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	NORMAL	SLANT	FASTEST	6 YDS.		-vs- 4 DEEP BE A LITTLE FLATTER
H	5 YDS. FROM Y	3 STEP SLANT	FASTEST	3 STEPS.		
Y	1-5 YD. RULE	3 STEP SLANT	FASTEST	3 STEPS		
Z	NORMAL	EXECUTE UNDER ROUTE	FASTEST	6 YDS.		EXECUTE UNDER ROUTE

FB - TURNBACK PROTECTION = FIRST TO SHOW OFF HIP OF OT.

QB - 3 STEP DROP, STAY TO TRIPS SIDE UNLESS GIMME WEAK.

VARIATION -

Formation TRIPS RT/LT Play 60 - 61 QUICK DBL OUT



TRIPS RT 60 QUICK DBL OUT

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	NORMAL	SLANT	FASTEST	6 YDS.		
H	5 YDS. OUTSIDE Y	QUICK OUT	FASTEST	6 YDS.		WIDEN IF FLAT DEFENDER IS OUTSIDE.
Y	1-5 YD. RULE	QUICK OUT	FASTEST	6 YDS.		
Z	NORMAL	9 ROUTE	FORCED OUTSIDE RELEASE			MUST TAKE OUTSIDE RELEASE vs HARD CORNER.

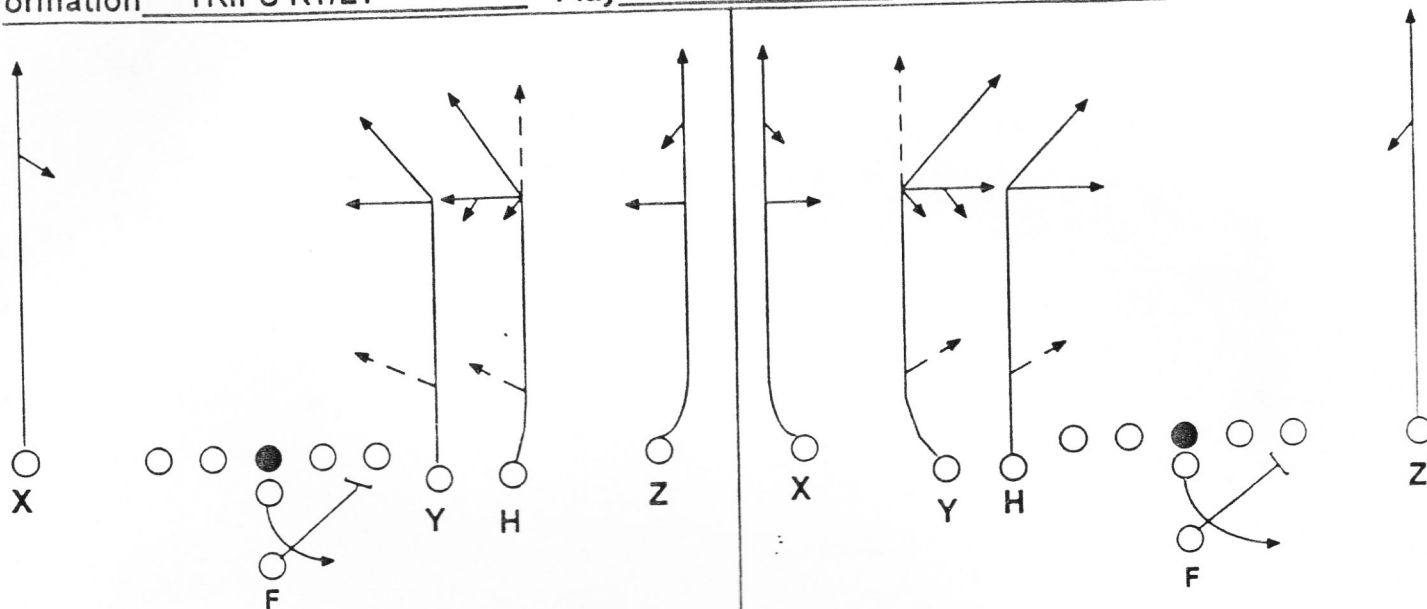
FB - BLOCK 60 PROTECTION AGGRESSIVE.

QB - 3 STEP DROP, READ COVERAGE.

VARIATION - 60 QUICK DOUBLE OUT X QUICK OUT, 50-51



Formation TRIPS RT/LT Play 60 - 61 STRONG STREAK



TRIPS RT 60 STRONG STREAK

TRIPS LT 80 STRONG STREAK

TRIPS RT 60 STRONG STREAK

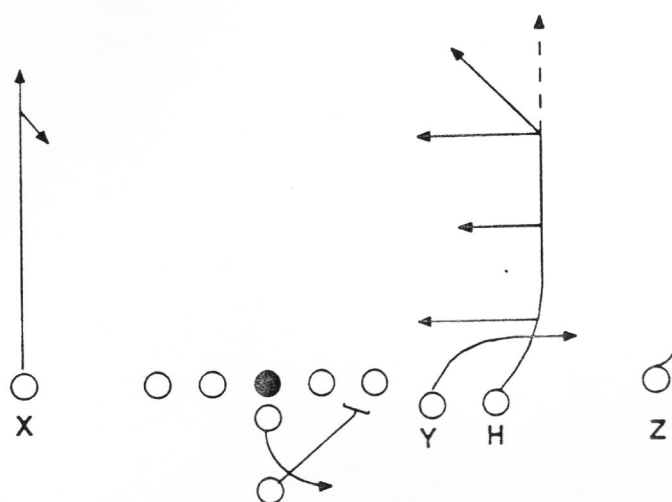
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	CHOICE	EXECUTE UP ROUTE	FASTEST			READ CORNER
H	5 YDS. FROM Y	INSIDE STREAK READ	FASTEST	THROUGH UNDER COVERAGE	3 STEP INSIDE BREAK	
Y	1-5 YDS. FROM DE	EXECUTE POST ROUTE	FASTEST	THROUGH UNDER COVERAGE 12 - 14 YDS.	3 STEP INSIDE BREAK	ONE HIGH = FLAT BREAK COV. 2 = POST BREAK
Z	NORMAL	OUTSIDE STREAK READ	FASTEST	vs. BUMP MAN 15 YD IN		READ CORNER.

FB - BLOCK 60 PROTECTION AGGRESSIVE.

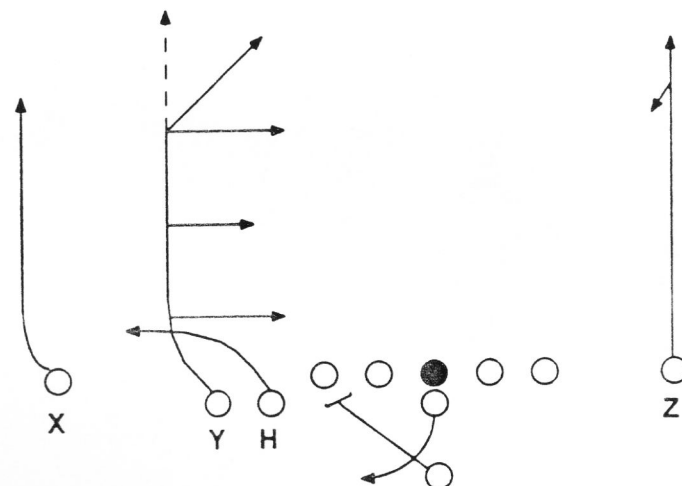
QB - 5 STEP DROP, READ COVERAGE.

VARIATION - 80 - 81 STRONG STREAK.

Formation TRIPS RT/LT Play 60 - 61 X - Z GO



TRIPS RT 60 Z GO



TRIPS LT 61 X GO

### TRIPS RT 60 Z GO

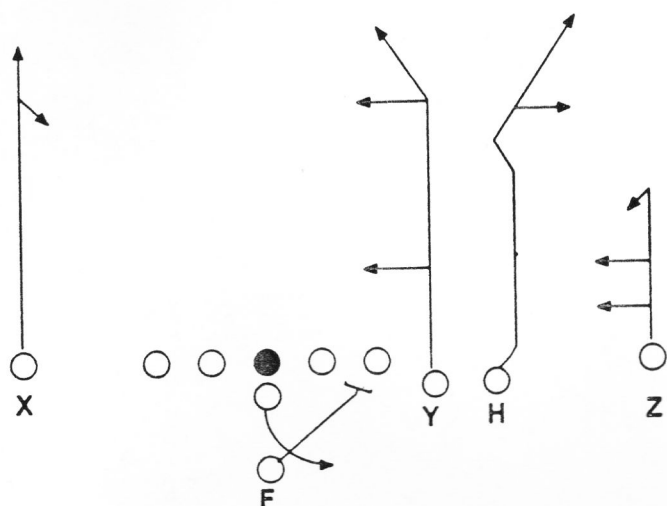
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	CHOICE	EXECUTE UP ROUTE	FORCED OUTSIDE RELEASE			MUST GO OUTSIDE vs HARD CORNER.
H	1-5 YD. FROM Y	LIVE STREAK READ			ALERT 3 STEP BREAK vs LOCK MAN	READ COVERAGE, MAN OR ZONE ALERT UNCOVERED. ALERT PICK vs INSIDE MAN, COME OFF H'S BUTT.
Y	1-3 YDS. FROM DE	EXECUTE FLAT ROUTE		BUILD 3-5 YDS.		
Z	NORMAL	EXECUTE 9 ROUTE	FORCED OUTSIDE RELEASE			MUST TAKE OUTSIDE RELEASE vs HARD CORNER.

FB - BLOCK 60 PROTECTION AGGRESSIVE .

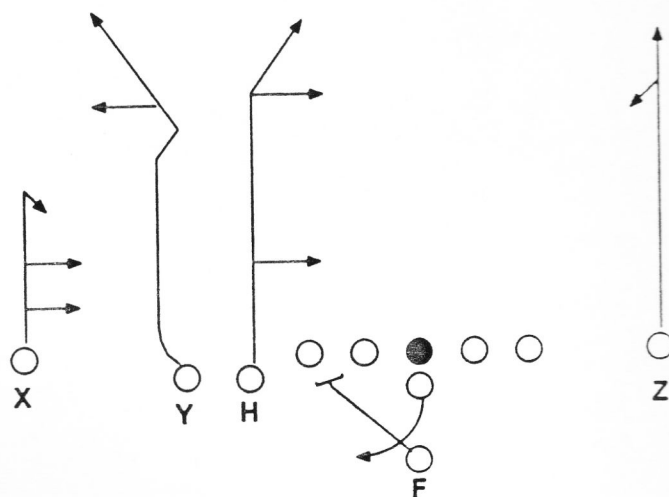
QB - 3 OR 5 STEP DROP, READ FLAT DEFENDER.

VARIATION - 60-61 X & Z GO SAIL.

Formation TRIPS RT/LT Play 60/61 X & Z DELAY



TRIPS RT 60 Z DELAY



TRIPS LT 61 X DELAY

TRIPS RT 60 Z DELAY

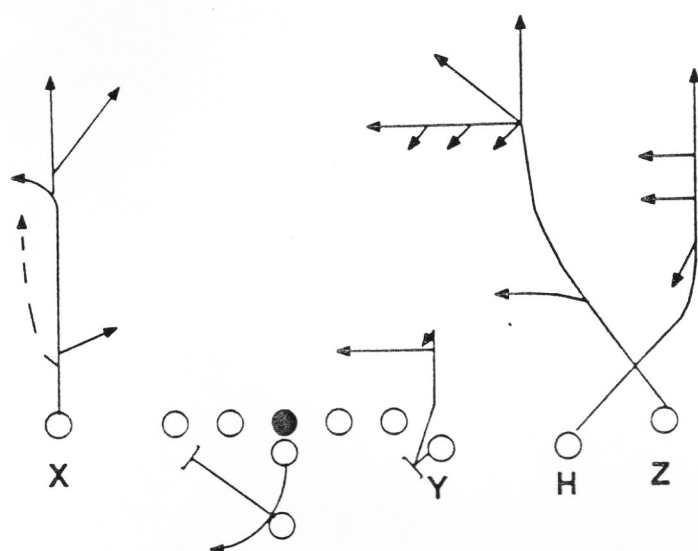
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	CHOICE	EXECUTE UP ROUTE	FASTEST			READ CORNER
H	5 YD. FROM Y	CORNER	FASTEST	INSIDE MAN= 12-14 YD. COV. 2= 18 YDS.		ONE HIGH INSIDE MAN=12-14 YDS. 3 DEEP= READ DEPTH OF CORNER COV. 2=18 YD BURST OUT
Y	1-5 YD. RULE	POST	FASTEST	THROUGH UNDER COVERAGE	3 STEP INSIDE BREAK vs 4 ACROSS MAN	COV. 2=STICK AT 12-14 YDS. ONE HIGH= BREAK FLAT
Z	NORMAL	DELAY	FASTEST	ZONE= 8-10 YDS. BUMP= 5-6 YDS.	3 STEP SLANT	ZONE=WIDEN INSIDE MAN=VERTICAL

FB - BLOCK 60 PROTECTION AGGRESSIVE .

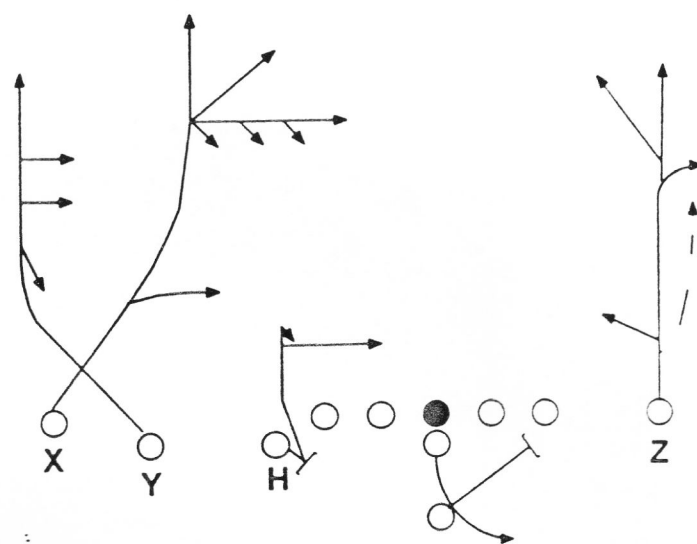
QB - 5 STEP DROP READ COVERAGE

VARIATION - 60/61 X & Z DELAY SPECIAL

Formation TRIPS RT/LT Play 70/71 X & Z CHOICE SWITCH



TRIPS RT 71 X CHOICE SWITCH



TRIPS LT 70 Z CHOICE SWITCH

TRIPS LT 70 Z CHOICE SWITCH

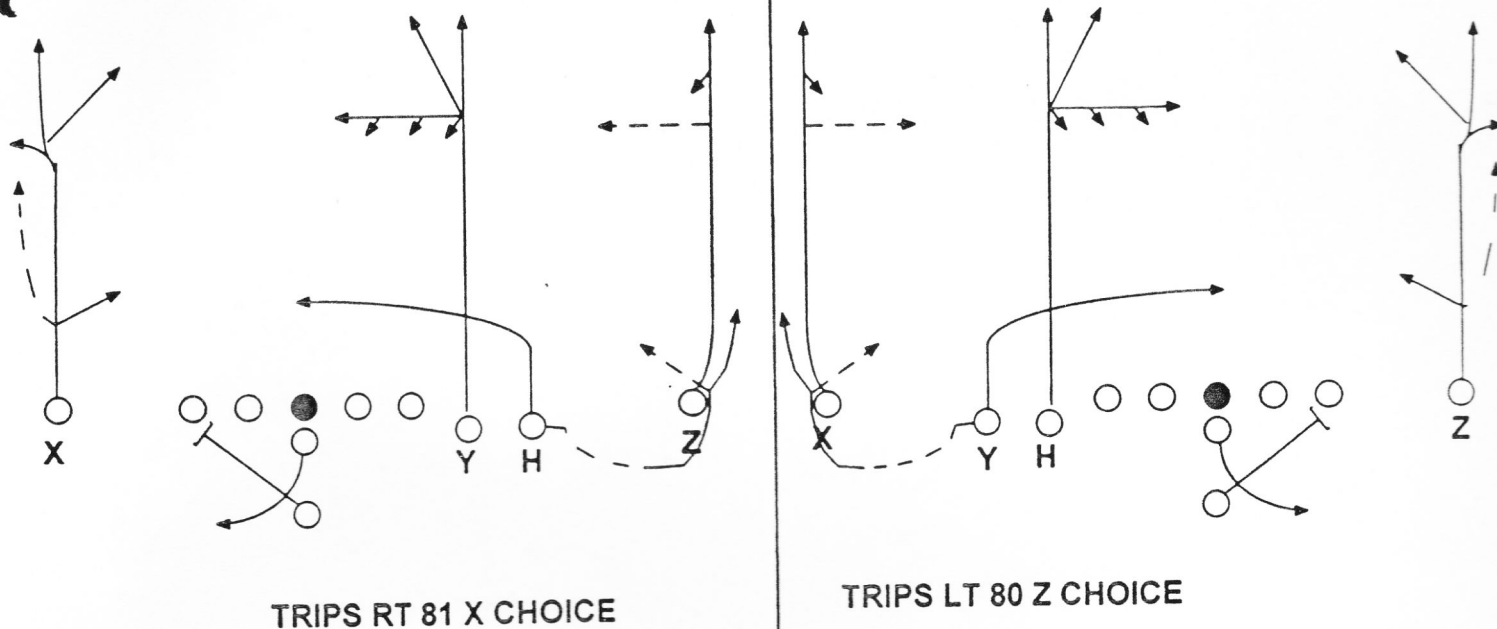
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	SWITCH SPLITS	EXECUTE SWITCH ROUTE	FASTEST	THROUGH UNDER COVERAGE	READ CORNER	READ SAFETY TO YOUR SIDE.
H	1-5 YD. RULE	BLOCK #3 OR #4 WEAK RUN CHECK DOWN		3-5 YDS. ZONE		MAN STAY ON MOVE.
Y	3-5 YDS. FROM X	EXECUTE SWITCH ROUTE		ZONE= 7-9 YDS. MAN=NO DEEPER THAN 12 YDS.		
Z	CHOICE SPLIT	CHOICE	FASTEST	7 STEPS	3 STEP SLANT VS 4 ACROSS MAN	7 STEP DECISION OFF CORNER.

FB - BLOCK 70 PROTECTION AGGRESSIVE .

QB - 5 STEP DROP, READ COVERAGE.

VARIATION -

Formation TRIPS RT/LT Play 80-81 X & Z CHOICE



### TRIPS RT 81 X CHOICE

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	CHOICE	CHOICE 7 STEP DECISION	FASTEST		3 STEP SLANT vs 4 ACROSS MAN	OUTSIDE STEM VS. OUTSIDE TECH. VERTICAL STEM VS. INSIDE TECH.
H	ZONE=3-5 YD. FROM Y. M/M TITE 1-2 YDS. FROM Y	UNDER/ BUBBLE		ZONE=LOS M/M= 3-5 YDS.	3 STEP UNDER	ALERT MONEY = UNDER ZEBRA = BUBBLE
Y	1-5 YD. RULE	EXECUTE INSIDE STREAK READ		THROUGH UNDER COVERAGE	BREAK OFF DEPTH OF DEFENDER	ALERT MONEY OR ZEBRA CALL
Z	NORMAL	OUTSIDE STREAK READ	FASTEST	vs BUMP MAN BREAK @ 15 YDS.		READ CORNER

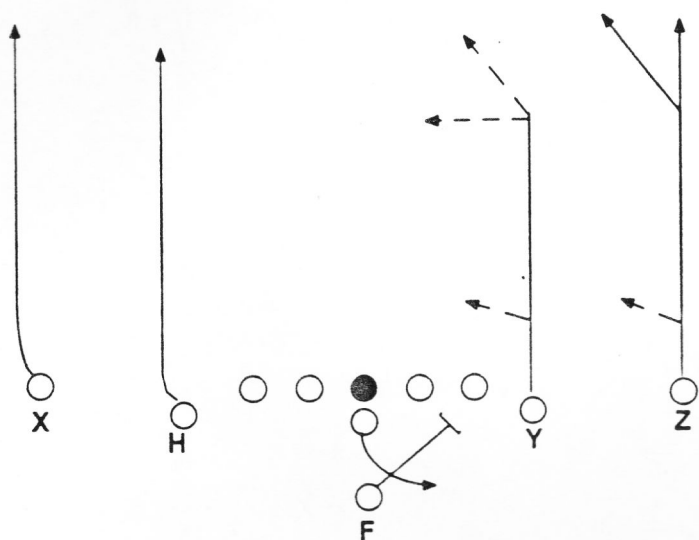
FB - BLOCK 81 PROTECTION AGGRESSIVE .

QB - 5 STEP DROP, READ CORNER, PROGRESSION BACKSIDE IS "Y", "Z", "H".

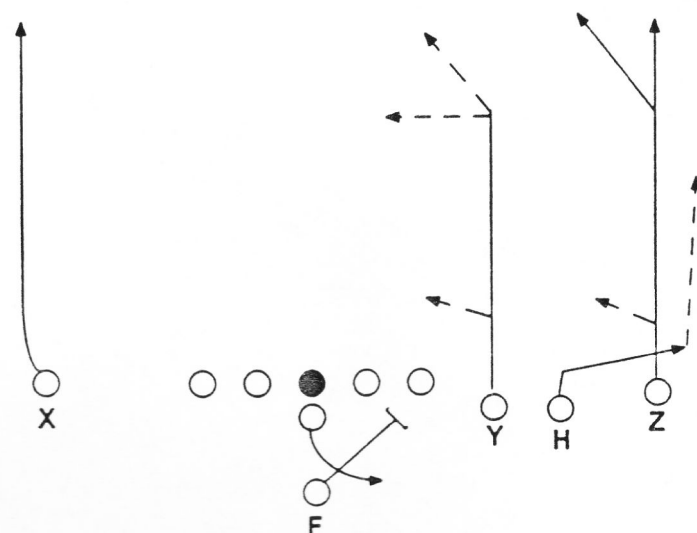
VARIATION - X & Z CHOICE DRAG

Formation Balanced/Trips

Play 90/91 LOCK Y & Z POST



90 - LOCK Y & Z POST



TRIPS RT 60 Y & Z POST

### 90 - LOCK Y & Z POST

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	NORMAL	EXECUTE 9 ROUTE	FASTEST			
H	1-5 YD. RULE	EXECUTE LOCKED SEAM	FASTEST			
Y	1-5 YD. RULE	EXECUTE POST ROUTE	FASTEST		3 STEP INSIDE BREAK vs 4 ACROSS MAN	ONE HIGH=BREAK FLAT. COV. 2=POST BREAK
Z	NORMAL	EXECUTE POST ROUTE	FASTEST		3 STEP INSIDE BREAK vs 4 ACROSS MAN	COV. 2 =KEEP VERTICAL

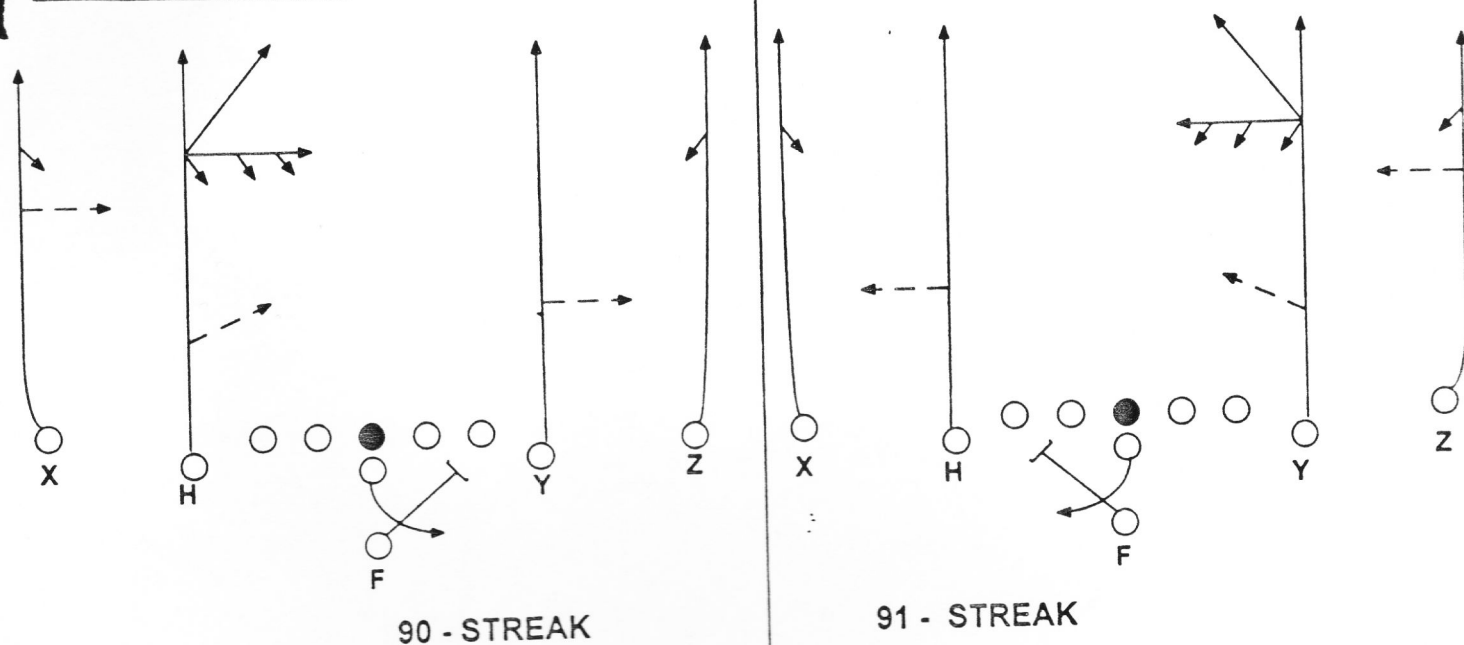
FB - BLOCK 90 PROTECTION

QB - 5 STEP DROP - READ COVERAGE, 3 STEP vs BLITZ.

VARIATION - TRIPS RT 60 Y & Z POST  
TRIPS LT 61 H & X POST



Formation Balanced Play 90/91 STREAK



90 - STREAK

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	NORMAL	EXECUTE OUTSIDE STREAK READ	FASTEST	M-DECISION vs BUMP MAN @ 15 YDS.		READ CORNER.
H	1-5 YD. RULE	EXECUTE INSIDE STREAK READ	FASTEST	THROUGH UNDER COVERAGE	3 STEP INSIDE BREAK vs 4 ACROSS MAN	EXECUTE INSIDE STREAK READ. STRETCH TO H.S. HASH READ SAFETY TO YOUR SIDE OF FIELD.
Y	1-5 YD. RULE	EXECUTE LOCKED SEAM	FASTEST		3 STEP OUTSIDE BREAK vs 4 ACROSS MAN	STRETCH LOCKED SEAM TO H.S. HASH.
Z	NORMAL	EXECUTE UP ROUTE	FASTEST, WIDEN TO MAX			READ CORNER

FB - BLOCK 90 PROTECTION

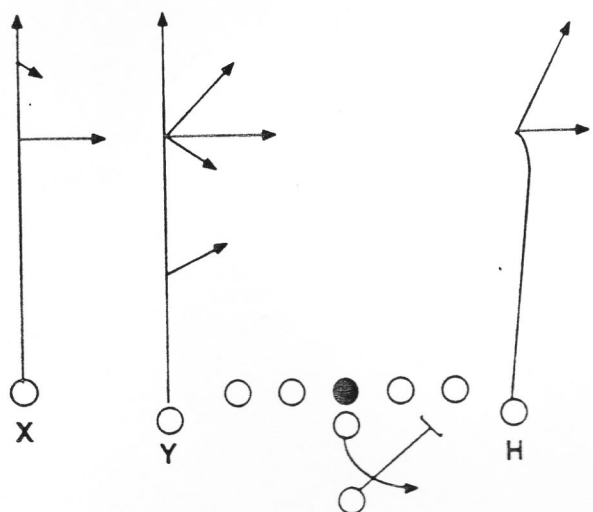
QB - 5 STEP DROP - READ COVERAGE, 3 STEP vs BLITZ.

VARIATION -

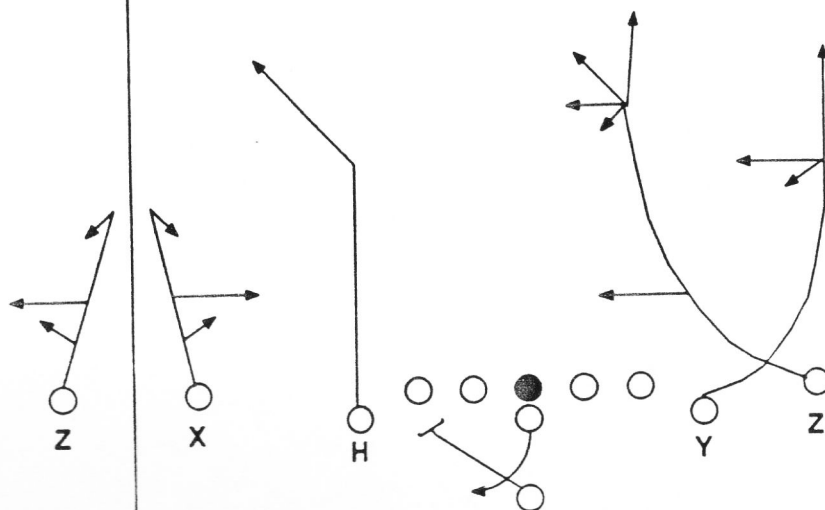


Formation Balanced

Play 90/91 STREAK X - Z DELAY



90 - STREAK Z DELAY



91 - SWITCH X DELAY

90 - STREAK Z DELAY

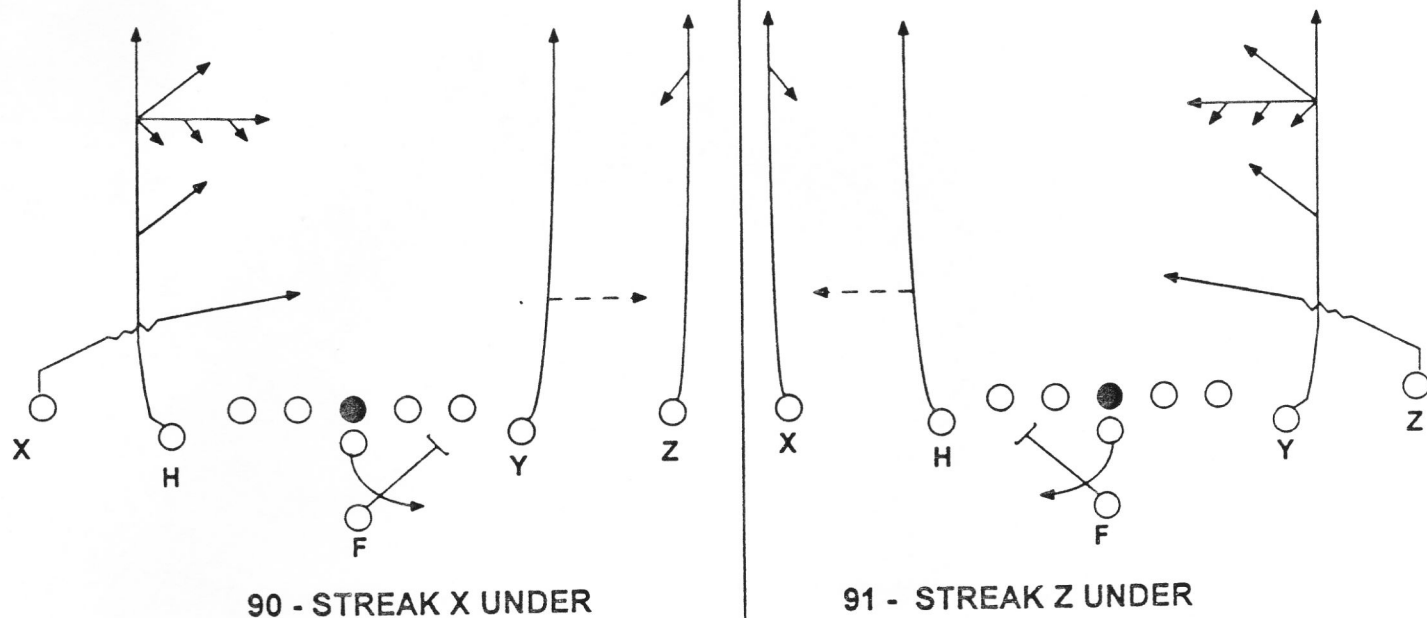
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	NORMAL	EXECUTE UP ROUTE	FASTEST	vs BUMP MAN RUN IN @ 15 YDS.		READ CORNER
H	1-5 YD. RULE	EXECUTE INSIDE STREAK READ		THROUGH UNDER COVERAGE	3 STEP INSIDE BREAK	
Y	1-5 YD. RULE	CORNER		INSIDE MAN 12-14YD. STICK COV. 2 = 18 YD.		COV. 2=STICK @ 12-14 YDS. ONE HIGH=BREAK FLAT.
Z	NORMAL	EXECUTE DELAY		8-10 YDS.	3 STEP SLANT vs 4 ACROSS MAN	ZONE - WIDEN OFF BALL INSIDE MAN - STAY VERTICAL BUMP MAN - STAY ON MOVE, 5-6 YD. MAN BREAK.

FB - BLOCK 90 PROTECTION

QB - 5 STEP DROP, READ CORNER

VARIATION -

Formation Balanced Play 90/91 STREAK X - Z UNDER



90 - STREAK X UNDER

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	NORMAL	EXECUTE UNDER ROUTE		5-7 YDS		READ ZONE SET DOWN @ 5-7 YDS. ON H.S. HASH, vs MAN STAY ON MOVE.
H	1-5 YD. RULE	EXECUTE INSIDE STREAK READ	FASTEST		3 STEP INSIDE BREAK vs 4 ACROSS MAN	
Y	1-5 YD. RULE	LOCKED SEAM	FASTEST		ALERT 3 STEP OUT BREAK vs 4 ACROSS MAN	VERTICAL ON HIGH SCHOOL HASH.
Z	NORMAL	EXECUTE UP ROUTE	FASTEST			READ CORNER

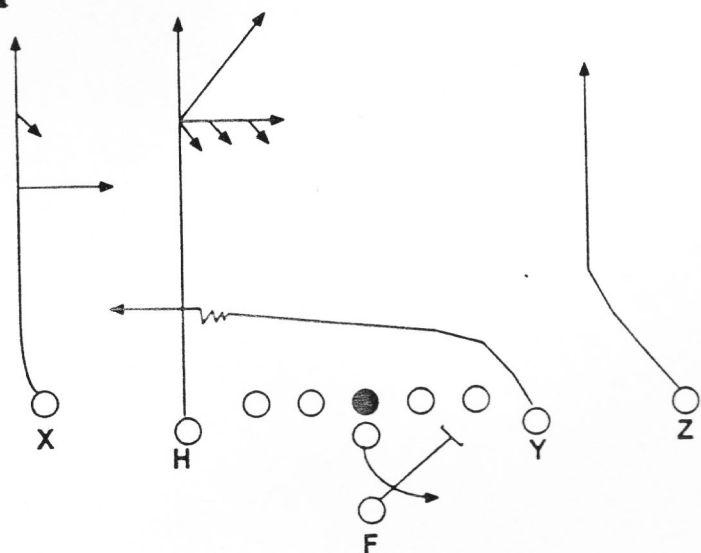
FB - BLOCK 90 PROTECTION

QB - 5 STEP DROP, READ COVERAGE

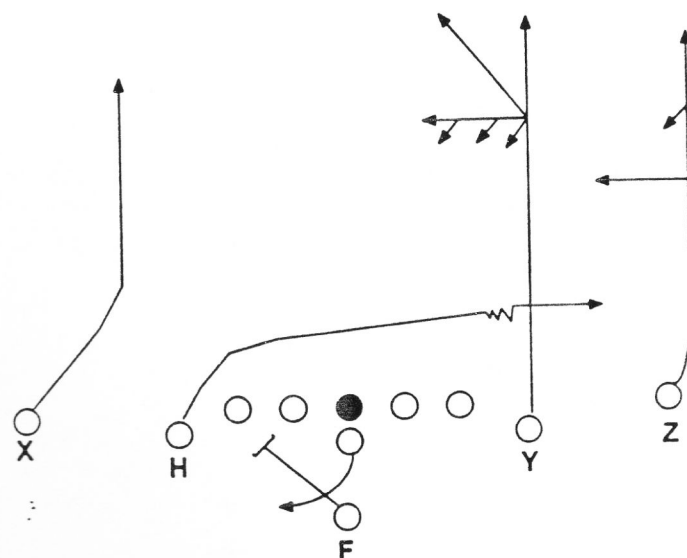
VARIATION -

Formation Balanced

Play 90/91 STREAK Y & H UNDER



90 - STREAK Y UNDER



91 - STREAK H UNDER

### 90 - STREAK Y UNDER

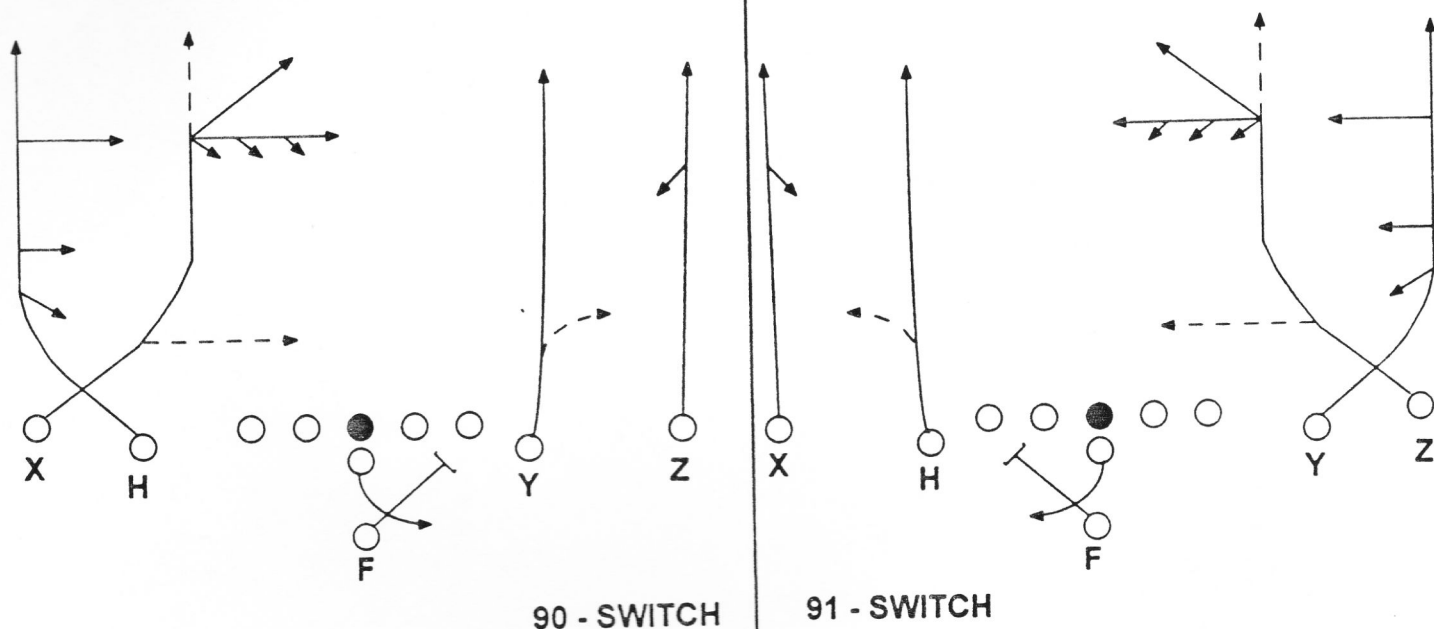
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	NORMAL	EXECUTE OUTSIDE STREAK READ	FASTEST	vs BUMP MAN RUN IN ROUTE @ 15 YDS.		READ CORNER
H	1-5 YD. RULE	EXECUTE INSIDE STREAK READ	FASTEST	THROUGH UNDER COVERAGE	RUN OFF DEPTH OF COVERAGE	LIKE CHOICE , DON'T BREAK UNTIL YOU SET LEVEL OF DEFENDER.
Y	1-5 YD. RULE	UNDER ROUTE	FASTEST		3 STEP INSIDE BREAK vs 4 ACROSS MAN	
Z	NORMAL	EXECUTE LOCKED SEAM	INSIDE			REPLACE Y DOWN H.S. HASH

FB - BLOCK 90 PROTECTION

QB - 5 STEP DROP..

VARIATION -

Formation Balanced Play 90/91 SWITCH



90 - SWITCH

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	SWITCH SPLIT	EXECUTE SWITCH READ	FASTEST	THROUGH UNDER COVERAGE	READ CORNER VS 4 ACROSS MAN	READ SAFETY TO YOUR SIDE, ALERT PICK VS PRESS ON H. STRETCH TO H.S. HASH
H	3-5 YDS. FROM X	EXECUTE SWITCH READ		ZONE=7-9 YDS MAN=NO DEEPER THAN 12 YDS.		READ CORNER
Y	1-5 YD. RULE	LOCKED SEAM READ	FASTEST		3 STEP OUT BREAK vs 4 ACROSS MAN	STRETCH LPCKED SEAM TO H.S. HASH.
Z	NORMAL	EXECUTE UP ROUTE	FASTEST, WIDEN TO MAX			READ CORNER

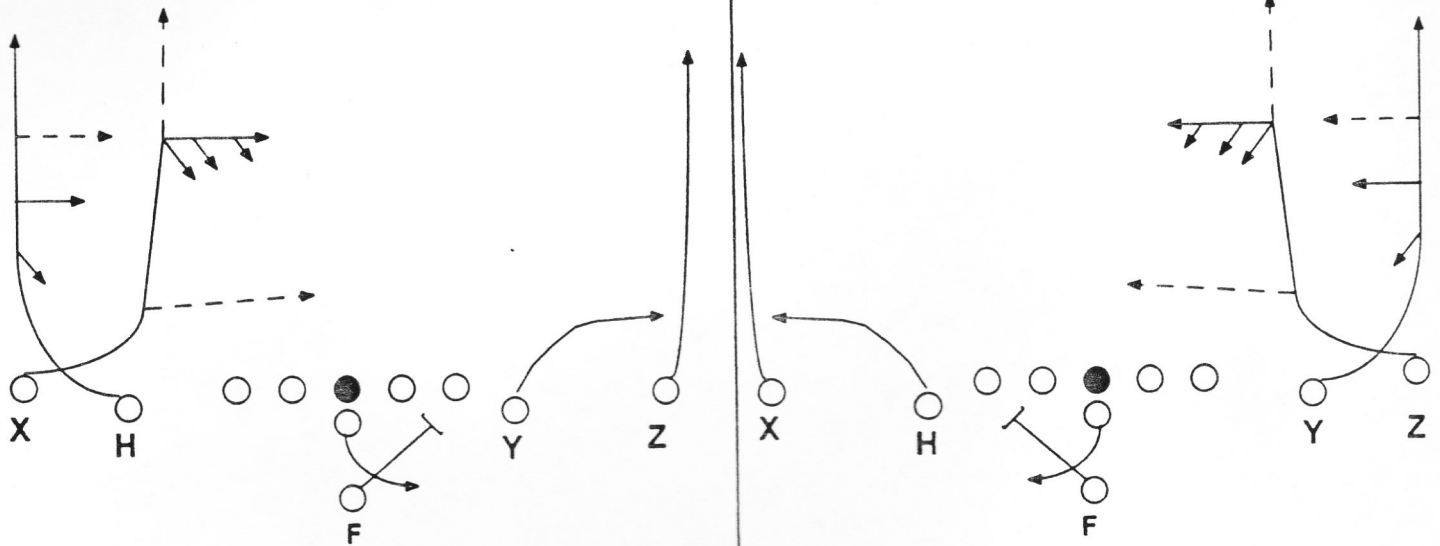
FB - BLOCK 90 PROTECTION

QB - 5 STEP DROP READ COV.  
3 STEP VS BLITZ.

VARIATION -

Formation Balanced

Play 90/91 SWITCH X & Z FADE



90 - SWITCH Z FADE

91 - STREAK X FADE

### 90 - SWITCH Z FADE

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	SWITCH SPLIT	EXECUTE SWITCH READ	FASTEST	THROUGH UNDER COVERAGE		READ SAFETY TO YOUR SIDE, ALERT PICK VS PRESS ON H. STRETCH TO H.S. HASH
H	3-5 YDS. FROM X	EXECUTE SWITCH READ		ZONE=7-9 YDS. MAN= NO DEEPER THAN 12 YADS.		READ CORNER.
Y	1-5 YD. RULE	EXECUTE FLAT ROUTE		BUILD 3-5 YDS.		
Z	NORMAL	EXECUTE 9 ROUTE	FORCED OUTSIDE RELEASE			MUST OUTSIDE RELEASE vs HARD CORNER

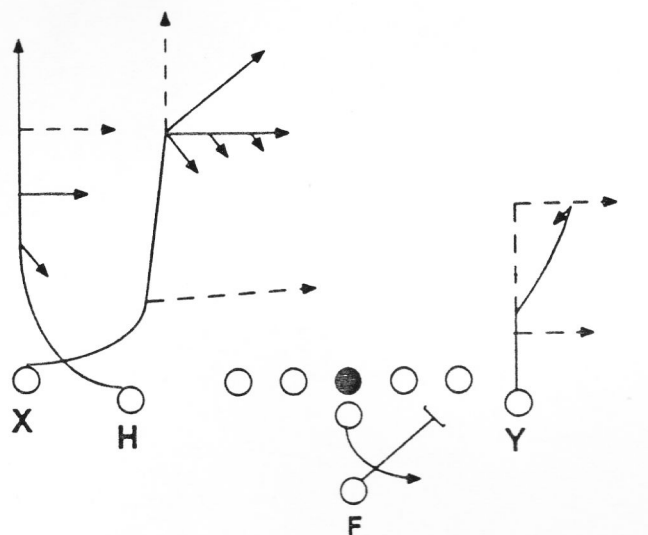
FB - BLOCK 90 PROTECTION

QB - 5 STEP DROP READ COV.  
3 STEP VS BLITZ.

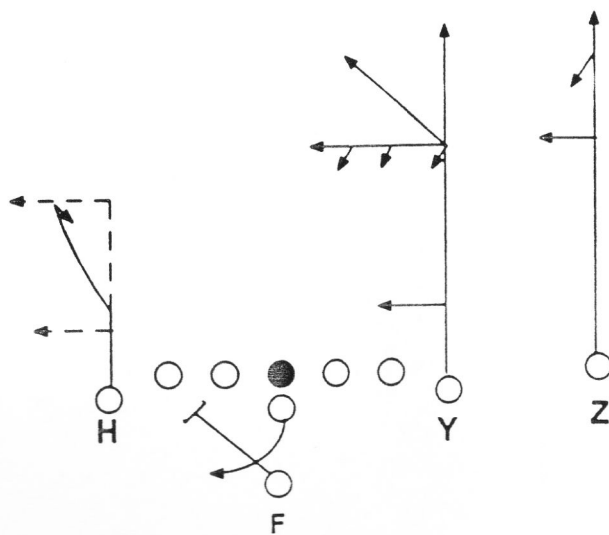
VARIATION - 70 / 71 SWITCH X & Z FADE

Formation Balanced

Play 90/91 SWITCH H & Y HOOK



90 SWITCH Y HOOK



91 STREAK H HOOK

### 90 SWITCH Y HOOK

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	SWITCH SPLIT	EXECUTE SWITCH READ	FASTEST	THROUGH UNDER COVERAGE		READ SAFETY TO YOUR SIDE. ALERT PICK vs PRESS ON H. STRETCH TO H.S. HASH.
H	3-5 YDS. FROM X	EXECUTE SWITCH READ		ZONE=7-9 YDS. MAN= NO DEEPER THAN 12 YADS.		READ CORNER.
Y	1-5 YD. RULE	EXECUTE HOOK ROUTE	FASTEST	8-10 YDS.	3 STEP OUT BREAK VS 4 ACROSS MAN	MAKE 8-10 YD. DECISION OFF COVERAGE OF DEFENDER.
Z	NORMAL	COMEBACK	FORCED OUTSIDE RELEASE	18 YDS. BACK TO 16 YDS.		MUST OUTSIDE RELEASE vs HARD CORNER

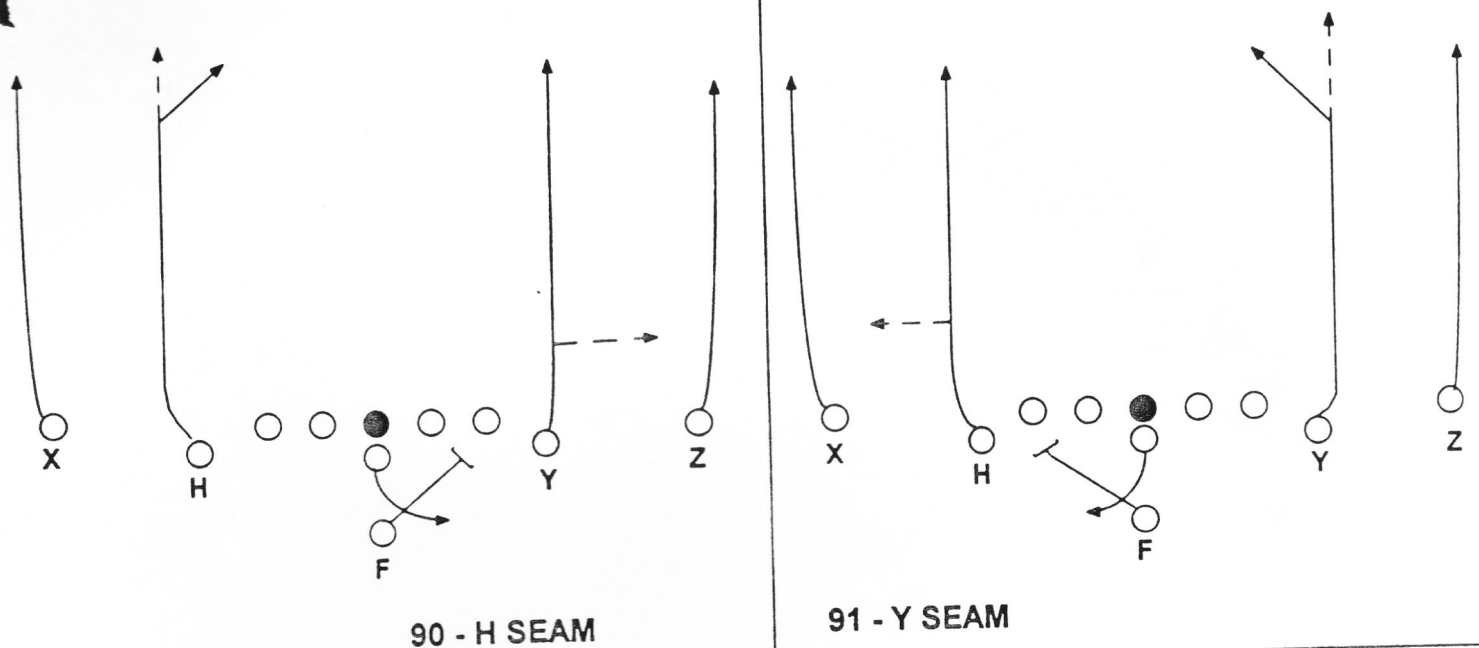
FB - BLOCK 90 PROTECTION

QB - 5 STEP DROP READ COV.  
3 STEP VS BLITZ.

VARIATION -



Formation Balanced Play 90/91 H & Y SEAM



**90 - H SEAM**

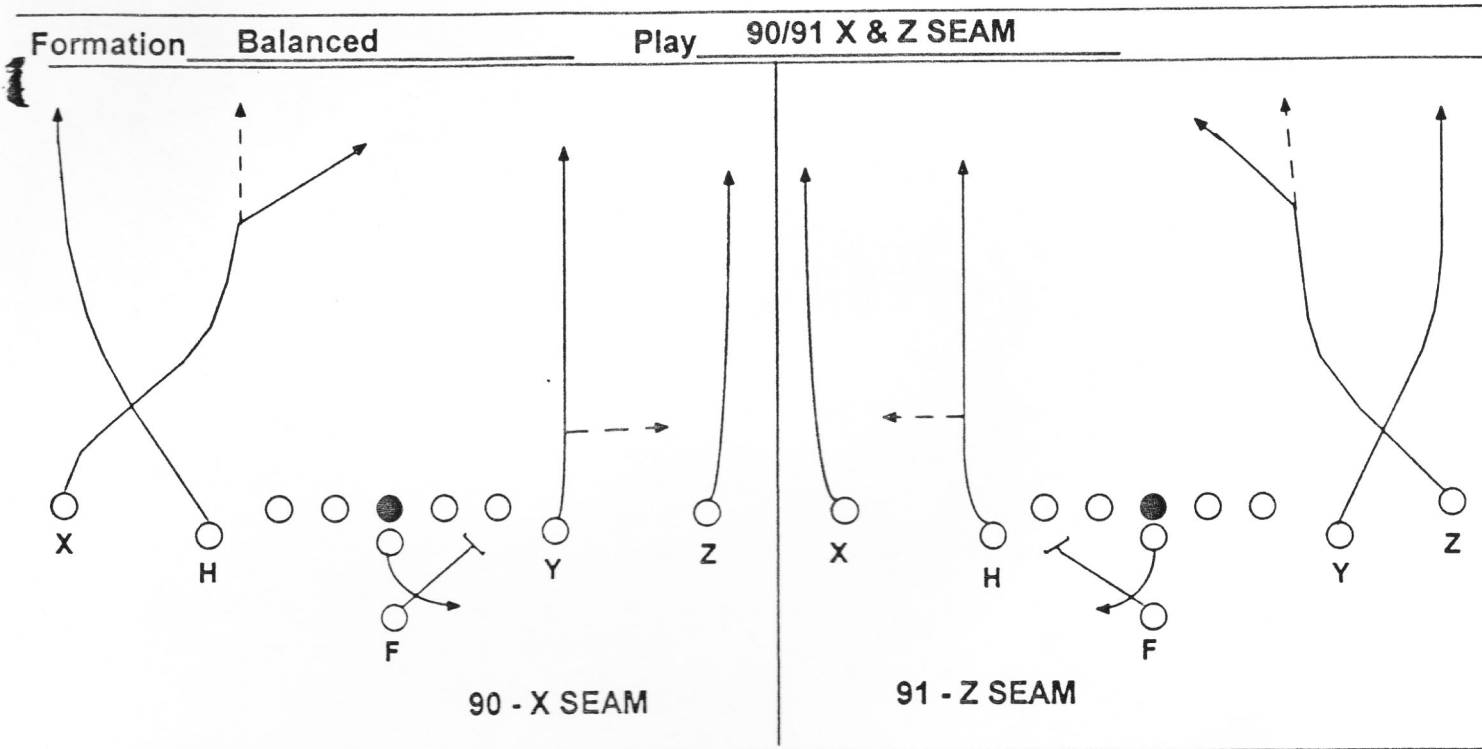
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	NORMAL	EXECUTE 9 ROUTE	FASTEST			NO ADJUSTMENT
H	1-5 YD. RULE	EXECUTE SEAM READ	FASTEST			ONE HIGH = LOCKED SEAM COV. 2 = POST
Y	1-5 YD. RULE	LOCKED SEAM READ	FASTEST		3 STEP OUT BREAK vs 4 ACROSS MAN	STRETCH LOCKED SEAM TO H.S. HASH
Z	NORMAL	EXECUTE 9 ROUTE	FASTEST			NO ADJUSTMENT

FB - BLOCK 90 PROTECTION

QB - 5 STEP DROP. READ COVERAGE.

VARIATION -





### 90 - X SEAM

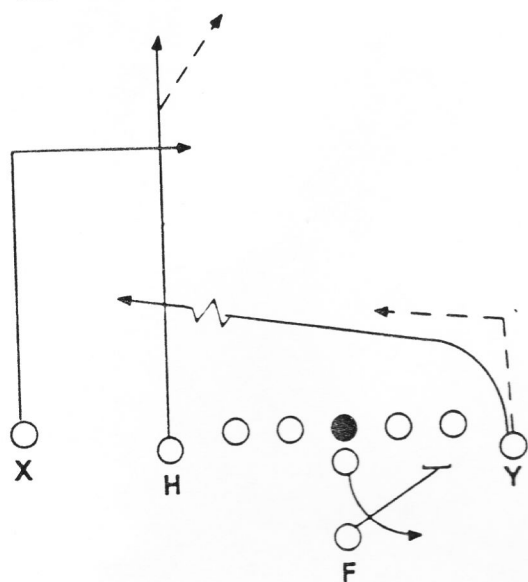
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	SWITCH SPLIT	EXECUTE SEAM READ				ONE HIGH = LOCKED SEAM COV. 2 = POST. ALERT PICK FOR "H" vs PRESS
H	3-5 YDS. FROM X	EXECUTE WHEEL ROUTE				6 YDS. FROM SIDELINE, STAY VERTICAL.
Y	1-5 YD. RULE	EXECUTE LOCKED SEAM READ	FASTEST		3 STEP OUT BREAK vs 4 ACROSS MAN	STRETCH LOCKED SEAM TO H.S. HASH
Z	NORMAL	EXECUTE 9 ROUTE	FASTEST			NO ADJUSTMENT

FB - BLOCK 90 PROTECTION

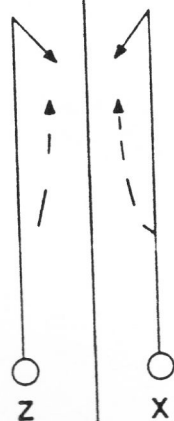
QB - 5 STEP DROP, FIND BEST LOCATED SAFETY - READ COVERAGE.

VARIATION - 90 X SEAM Y UNDER / 91 Z SEAM H UNDER.

Formation Balanced Play 90/91 X & Z IN



90 X IN



91 Z IN

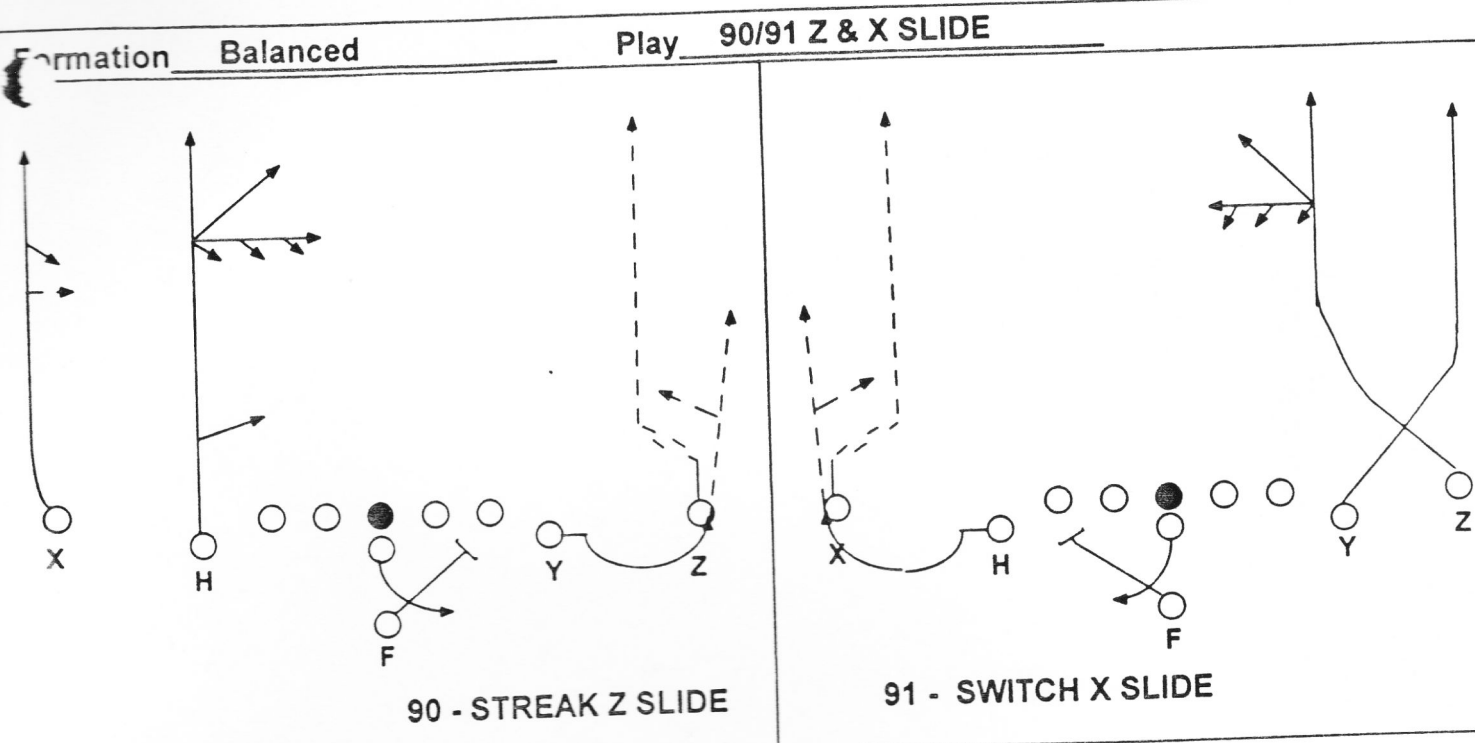
90 X IN

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	CHOICE	EXECUTE IN ROUTE	FASTEST	16-18 YDS		
H	1-5 YD. RULE	TAKE TWO POST	FASTEST			
Y	1-5 YD. RULE	UNDER	FASTEST	5-7 YDS	3 STEP BREAK INSIDE	
Z	NORMAL	COMEBACK	FASTEST	18-16 YDS		STAYS ON vs BUMP, FADE -VS- HARD CORNER

FB - BLOCK 90 PROTECTION

QB - 5 STEP DROP - PROGRESSION X - Y - Z

VARIATION -



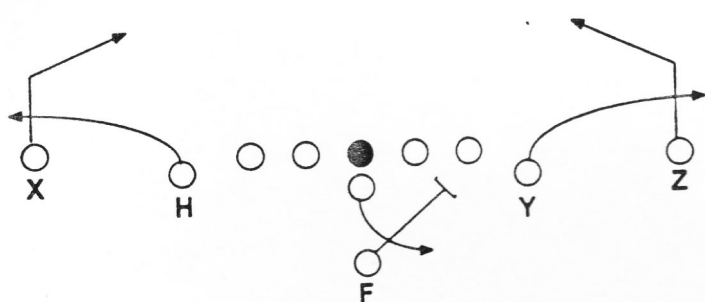
### 90 - STREAK Z SLIDE

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	NORMAL	EXECUTE OUTSIDE STREAK READ	FASTEST	vs BUMP MAN, RUN IN @ 15 YDS.		READ COVERAGE
H	1-5 YD. RULE	EXECUTE INSIDE STREAK READ	FASTEST	THROUGH UNDER COVERAGE	3 STEP INSIDE BREAK vs. 4 ACROSS MAN	
Y	7 YDS. FROM Z	EXECUTE BUBBLE			ALERT 4 ACROSS MAN	ZONE = LOSE 3-5 YDS COME DOWNHILL OVER OUTSIDE HIP OF Z'S ORIGINAL ALIGNMENT. vs TIGHT MAN ALERT TO PUMP. 9 YDS. FROM Z IF MOTION.
Z	NORMAL	EXECUTE SLIDE	FASTEST		ALERT 4 ACROSS MAN	3 STEP SLIDE - READ FLAT DEFENDER, INSIDE HOOK PLAYER

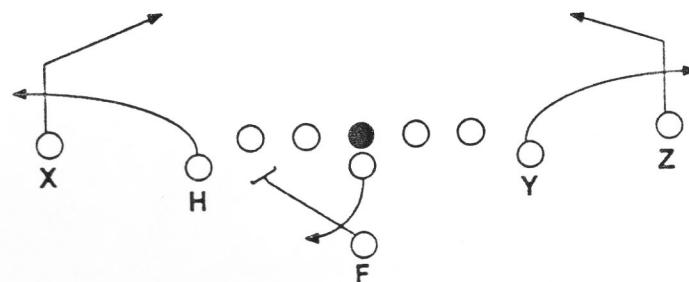
FB - BLOCK 90 PROTECTION

QB - READ COVERAGE, 3 OR 5 STEP - ALERT TO PUMP.

VARIATION -



90 - 12



91 - 13

90 - 12

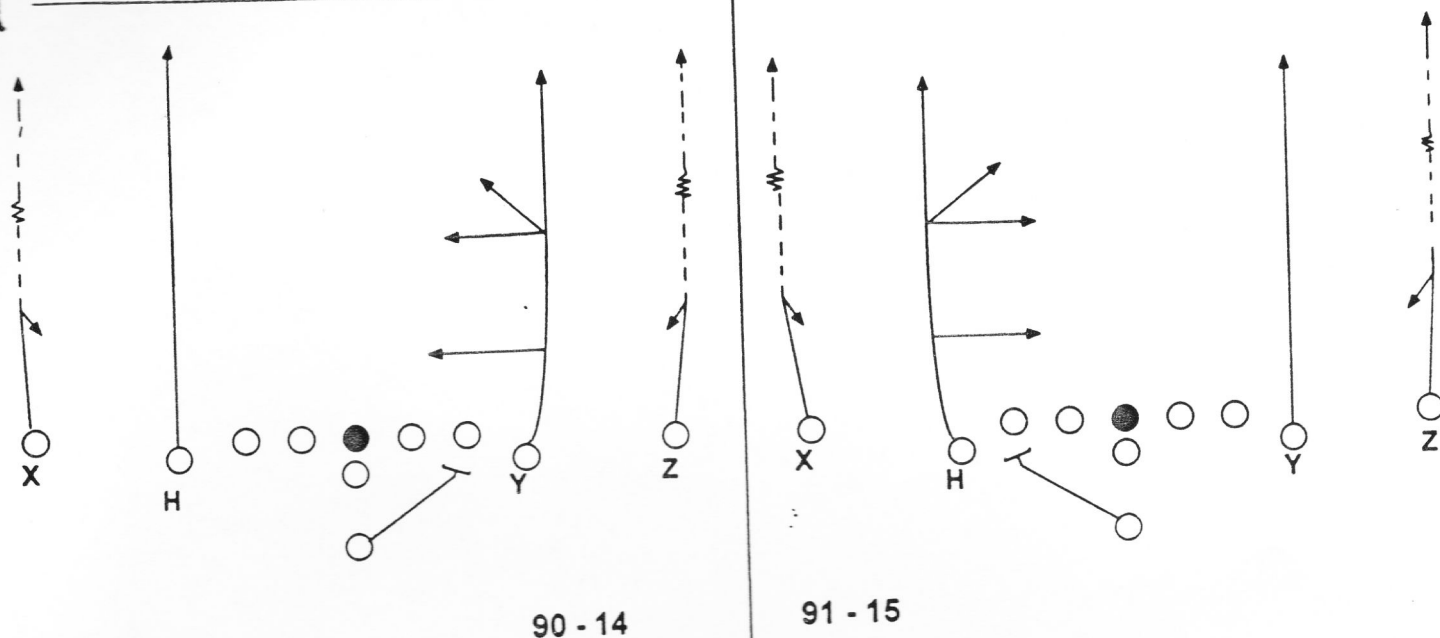
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	NORMAL	SLANT	FASTEST	6 YDS.		STAY FLATTER vs 4 DEEP
H	1-5 YD. RULE	DIAGONAL		0 - 3 YDS.		ALERT BUMP ON X STAY @ LOS DEPTH
Y	1-5 YD. RULE	DIAGONAL		0 - 3 YDS.		ALERT BUMP ON Z STAY @ LOS DEPTH
Z	NORMAL	SLANT	FASTEST	6 YDS.		STAY FLATTER vs. 4 DEEP

FB - BLOCK 90 PROTECTION

QB - 3 STEP DROP

VARIATION - 50 - 51 PROTECTION  
TRIPS RT/LT--60-12 / 61-13 (Y OR H TAKE 2 POST)

Formation Balanced Play 90 - 14 / 91 - 15



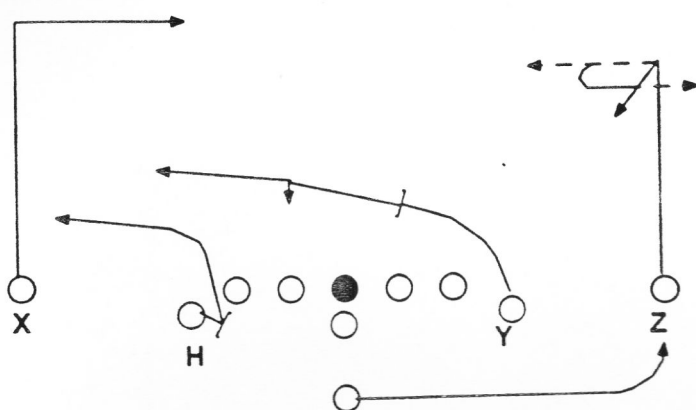
90 - 14

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	NORMAL	HITCH, FADE STOP, FADE	RELEASE TO TECH. OF CORNER	HITCH AT 6 YDS.		-vs-OFF=6 YD HITCH(GUN 8 YDS.) BUMP=FADE STOP(FADE)
H	1-5 YD. RULE	LOCKED SEAM	FASTEST			ALERT UNCOVERED
Y	1-5 YD. RULE	LIVE STREAK READ		THROUGH UNDER COVERAGE	3 STEP INSIDE BREAK vs 4 ACROSS MAN.	-vs- ZONE=WIDEN OFF FLAT DEFENDER - MAKE SECONDARY BREAK OFF COVERAGE, ALERT UNCOVERED.
Z	NORMAL	HITCH, FADE STOP, FADE	RELEASE TO TECH. OF CORNER	6 YDS.		-vs-OFF=6 YD HITCH(GUN 8 YDS.) BUMP=FADE STOP(FADE)

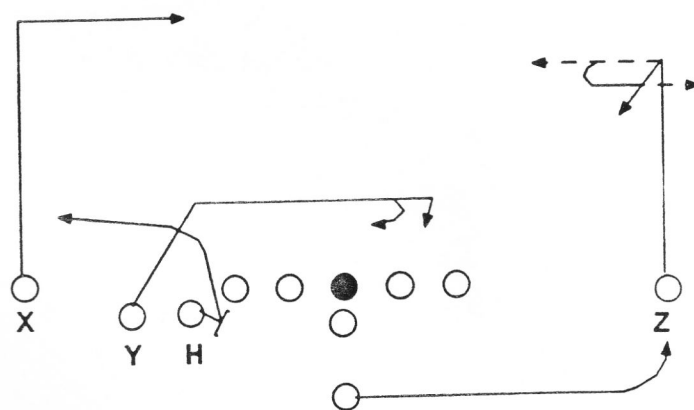
FB - BLOCK 90 PROTECTION

QB - 3 STEP DROP, READ CORNER.

Formation Balanced/ Trips Play 570 / 571 NEBRASKA



570 NEBRASKA



TRIPS LT 570 NEBRASKA

570 NEBRASKA

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	CHOICE	EXECUTE IN ROUTE	FASTEST	16-18 YDS.		
H	1-5 YD. RULE	CHECK FLAT		3-5 YDS.	BLOCK # 3 OR # 4 WEAK	
Y	1-5 YD. RULE	EXECUTE UNDER ROUTE		5-7 YDS UNDER	LOOK FOR HOT	PICK FIRST LINEBACKER INSIDE OFF THE BALL.
Z	CHOICE	ADJUSTABLE CURL	FASTEST	10-12 YDS.		

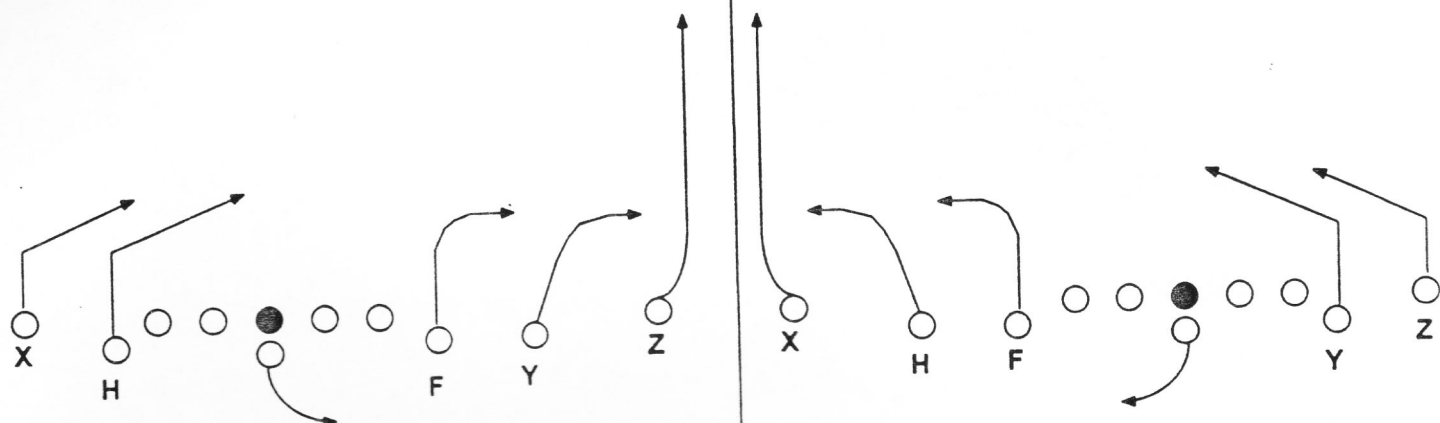
FB - RUN SWING ROUTE, ALERT HOT OFF # 3 OR # 4.

QB - 5 STEP DROP, READ CORNER.

VARIATION - 670 / 671 NEBRASKA.



Formation UP RIGHT / LEFT Play 690 / 691 (DOUBLE SLANT/QUICK DOUBLE OUT)



UP RIGHT 690 (DOUBLE SLANT/DOUBLE OUT)

UP LEFT 691 (DOUBLE SLANT/DOUBLE OUT)

690 (DOUBLE SLANT / QUICK DOUBLE OUT)

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	NORMAL	SLANT	FASTEST	6 YDS.		vs 4 DEEP BE A LITTLE FLATTER.
H	1-5 YD. RULE	SLANT	FASTEST	3 STEPS.		
Y	5 YDS. OUTSIDE OF FB.	QUICK OUT	FASTEST	6 YDS.		
Z	NORMAL	9 ROUTE	FORCED OUTSIDE RELEASE			MUST TAKE OUTSIDE RELEASE vs HARD CORNER.

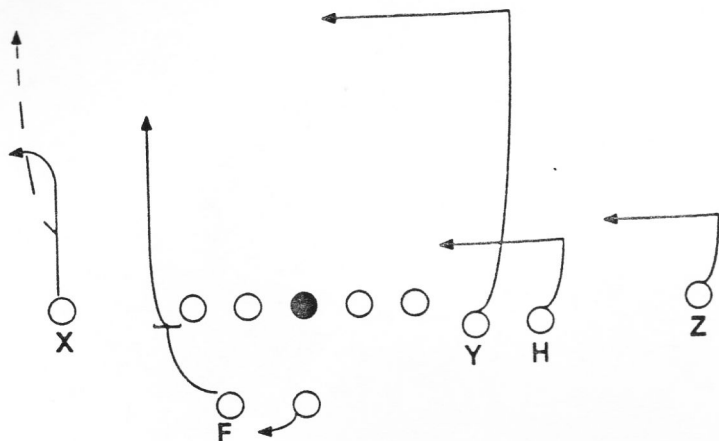
FB - 3 YD. SPLIT FROM DE. RUN 3 STEP OUT. FASTEST RELEASE.

QB - 3 STEP DROP, READ COVERAGE.

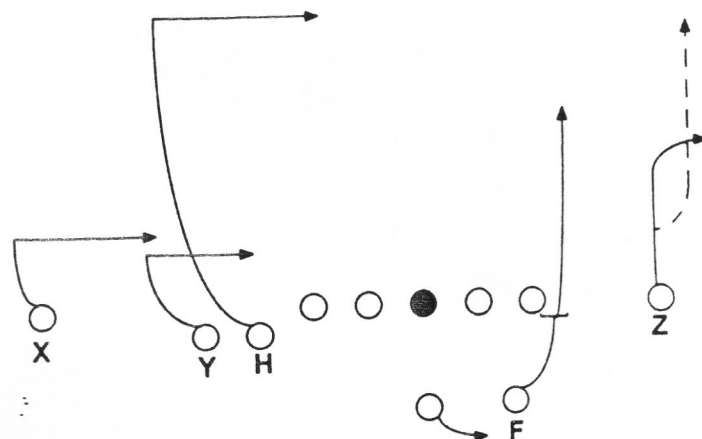
VARIATION -



Formation TRIPS RT/LT Play 780 - 781



GUN TRIPS RT 781



GUN TRIPS LT 780

GUN TRIPS RT 781

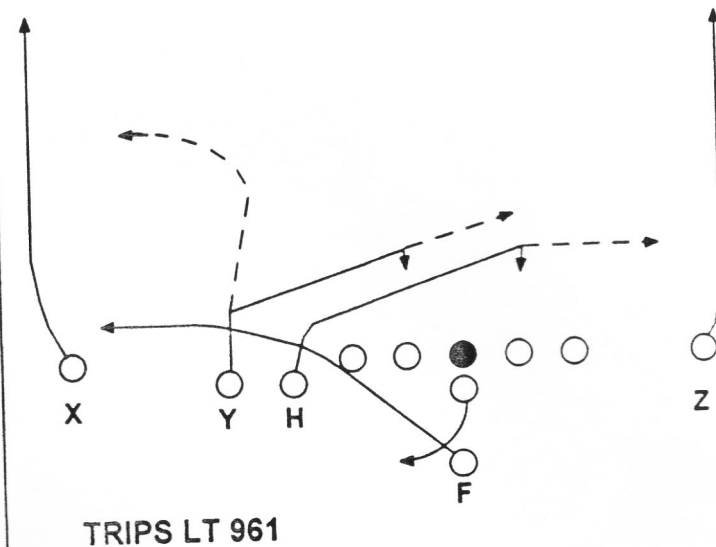
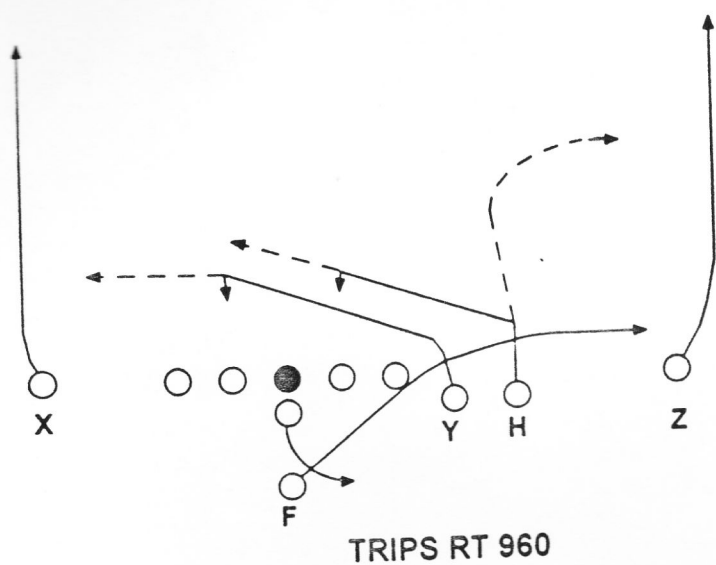
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	CHOICE	5 STEP OUT	FORCED OUTSIDE RELEASE vs HARD CORNER			MUST FORCE OUTSIDE RELEASE vs. HARD CORNER. STAYS ON vs BUMP MAN
H	5 YDS. FROM Y	EXECUTE IN ROUTE	FASTEST	3 STEPS		STAY ON MOVE
Y	1-5 YD. RULE	EXECUTE IN ROUTE	FASTEST	12 YDS.		STAY ON MOVE
Z	NORMAL	UNDER	FASTEST	3-5 YDS.		BE SLOWER AND FLATTER vs 2 HIGH, MAN - STAY ON MOVE.

FB - 700'S FREE RELEASE - RUN LOCKED SEAM, CHIP FIRST MAN FREE OUTSIDE TACKLE BOX.

QB - GUN - 3 STEP DROP.

VARIATION -

Formation TRIPS RT/LT Play 960-961 (PICK FB)



### TRIPS RT 960

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	CHOICE	EXECUTE 9 ROUTE	FORCED OUTSIDE RELEASE			FORCED OUTSIDE RELEASE vs. HARD CORNER.
H	5 YD. FROM Y					PICK FIRST MAN INSIDE OFF BALL. ZONE=CONVERT TO SAIL.
Y	1-5 YD. RULE					PICK FIRST MAN INSIDE OFF BALL. ZONE=RUN UNDER HOOK LEFT SIDE OF BALL.
Z	NORMAL	EXECUTE 9 ROUTE	FORCED OUTSIDE RELEASE			

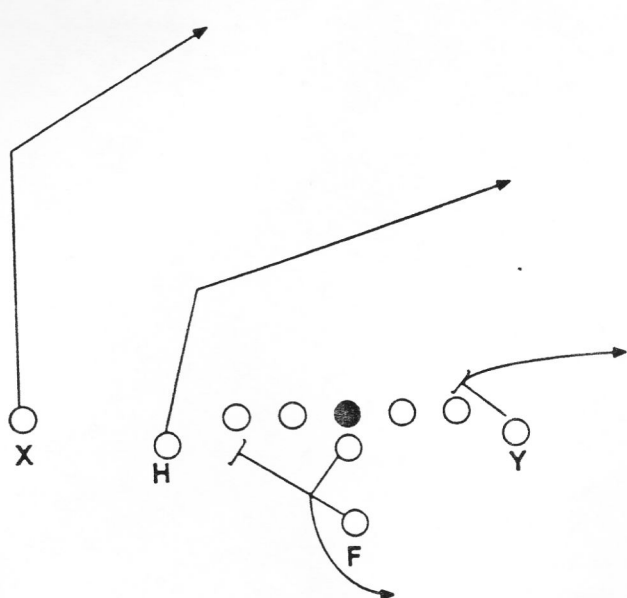
FB - RUN FLAT ROUTE, HOT OFF FIRST MAN OUTSIDE OF TACKLE. ALERT TO ZONE, SETTLE DOWN.

QB - 5 STEP DROP READ COVERAGE - ALERT HOT

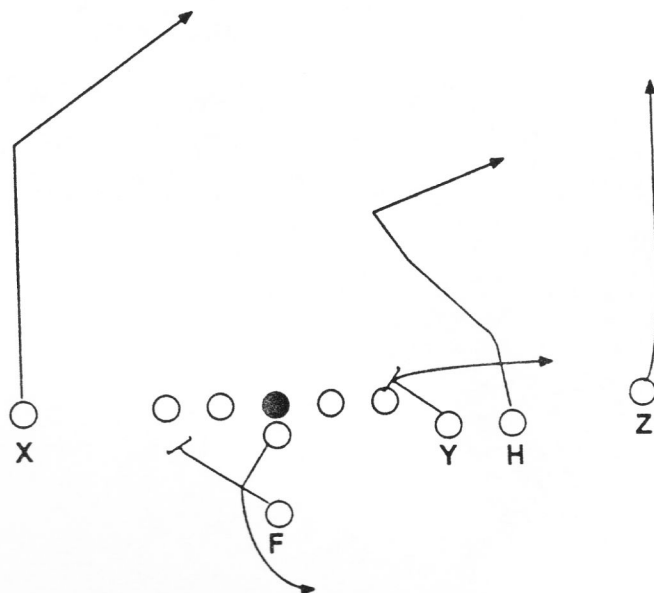
VARIATION - 960 - 961 WALL RT/LT

Formation Balanced/Trips

Play 37 SLANT NAKED RT



37 SLANT NAKED RT



TRIPS RT 37 SLANT NAKED RT

37 SLANT NAKED RT

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	CHOICE	POST	FASTEST	14-16 YDS.		
H	1-5 YD. RULE	OVER	FASTEST	10-12 YDS.		
Y	1-5 YD. RULE	DIAGONAL	STEP DOWN	1-3 YDS.		HANDS ON DE 2 STEP REDIRECT. ALERT TO DOG FROM OUTSIDE, QUICKER RELEASE TO DIAGONAL.
Z	NORMAL	9 ROUTE	FORCED OUTSIDE RELEASE			FORCED OUTSIDE RELEASE vs. HARD CORNER.

FB - FAKE 37 SLANT, BLOCK FIRST MAN OUTSIDE THE HIP OF TACKLE.

QB - FAKE 37 SLANT, NAKED TO CALL SIDE.

VARIATION - TRIPS RT 37 SLANT NAKED RT.