PASS PROTECTION

60 / 61 - BASE PROTECTION

70 / 71 - BASE PROTECTION

80 / 81 - BASE PROTECTION

90 / 91 - BASE PROTECTION

50 / 51- FULL TURN PROTECTION (RALPH & LESTER)

SMALL STEPS TO BUTT OF TACKLE TO CREATE INSIDE OUT ANGLE ON FIRST DEFENDER TO SHOW OUTSIDE OF TACKLE, BLOCK INSIDE NUMBER TO INVITE OUTSIDE RUSH.

SLIDE RT 561 / SLIDE LT 560

561 / 560

690 / 691

790 / 791

CHECK RELEASE - 90 PROTECTION - FIND EASIEST RELEASE THRU LOS. ROUTE BETWEEN MIKE AND SAM.

SLIDE RT 791 / SLIDE LT 790

CHECK RELEASE OFF OF MIKE AND SAM. HALF TURN PROTECTION.

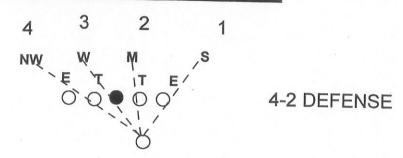
780 / 780

CHECK RELEASE OF 80 PROTECTION - RELEASE OUTSIDE OF TACKLE AND WILL BACKER, TURN LB'er OUTSIDE.

260 / 261 - FB SCREEN

- (SLIPPER RT/LT) -BUMP END RUSHER, FOLLOW YOUR HANDS, DON'T DRIFT, PLAY FIRST BASE, PIVOT INSIDE TO PICK - UP BLOCKERS, LOCATE TACKLES BUTT.

BASE RT PROTECTION

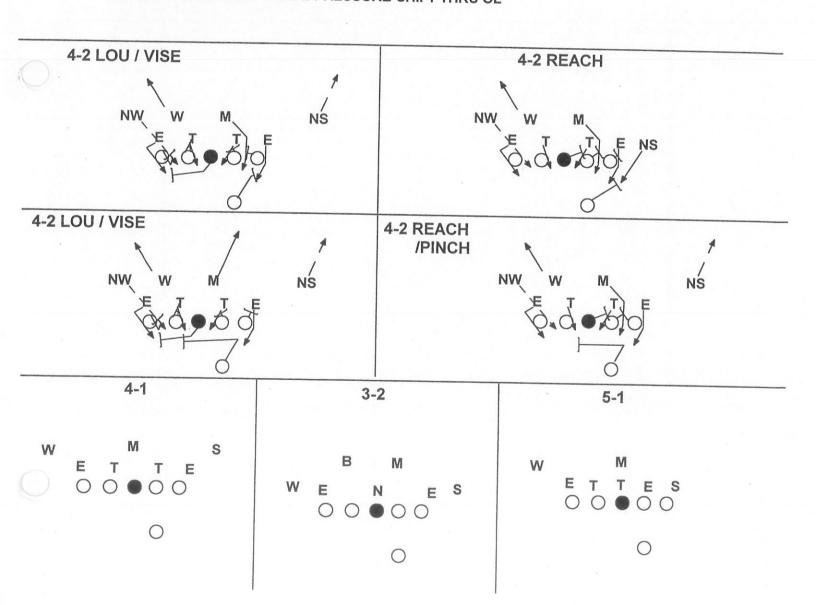


PRE-SNAP

- 1- RECOGNIZE DEF.
- 2- CK FRONT SIDE TO BACKSIDE TO LOCATE THREATS
- 3- MAINTIAN PERIPHERAL VISION OF POTENTIAL DOGS.

POST SNAP FOOT PATTERNS -

- 1- THREE SMALL STEPS TO BUTT OF OT.
- 2- PLANT ON OUTSIDE FOOT
- A) SHUFFLE TO TRAP "B" GAP
 - B) RUN TO BLOCK BACKSIDE PRESSURE-SHIFT THRU OL

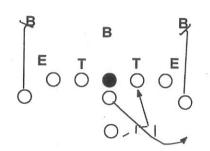


PLAY

STEPS

32/33 DRAW

OPEN, CROSS, PLANT-SQ. SHLDRS.



COACHING POINTS

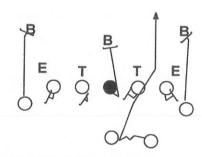
PATIENCE/STOP LATERAL MOMENTUM ON 3rd STEP/ SPRINT ON 4th STEP.
AIMING PT. 1ST COVERED OL.
SPRINT GET DOWNHILL, SPEED CUT.
SLOT WILL BLOCK OUTSIDE SHOULDERS OF LB.

PLAY

STEPS

GUN 32/33 DRAW

ALIGNMENT PLAYSIDE. 2 SHUFFLE STEPS TO QB SQ. SHLDRS.



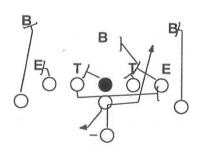
COACHING POINTS

PATIENCE/MAKE SURE QB GETS SNAP. AIMING PT. 1ST COVERED OL. SPRINT GET DOWNHILL, SPEED CUT. SLOT WILL BLOCK OUTSIDE SHOULDERS OF LB.

34/35 TAMPA

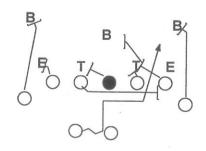
1 STEP OPEN- SHOULDERS TO SIDELINE. 2ND STEP W/ LT FOOT TO BUTT OF CENTER. OVER THE TOP HAND-OFF.

PATIENCE, FIND BUTT OF PULLING OG. GET TO A 1X1 RELATIONSHIP AND READ OG'S BLOCK.



GUN 34/35 TAMPA

ALIGNMENT OPP. OF PLAYSIDE, TWO SHUFFLE STEP TO QB. PATIENCE, START DOWNHILL, FIND BUTT OF PULLING OG. GET TO A 1X1 RELATIONSHIP AND READ OG'S BLOCK.

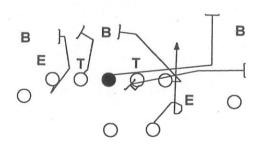


PLAY

260/261

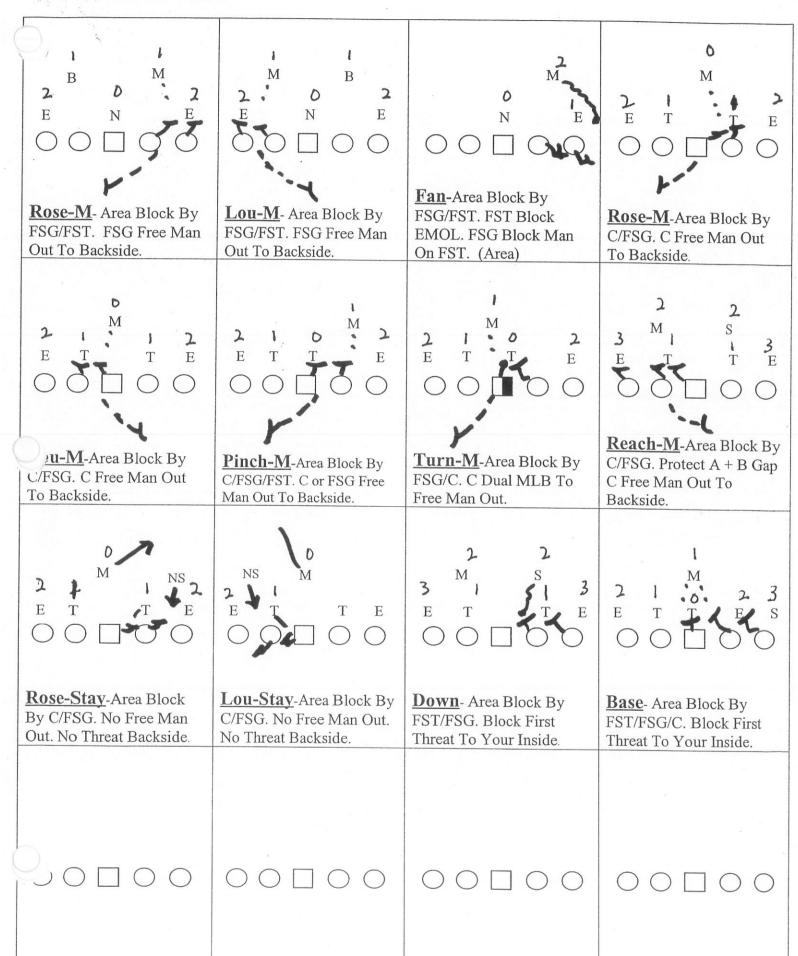
STEPS

STEP DIRECTLY TO BUTT OF OT, BLOCK END RUSHER ON LOS, FOLLOW YOUR HANDS AND PLAY FIRST BASE.

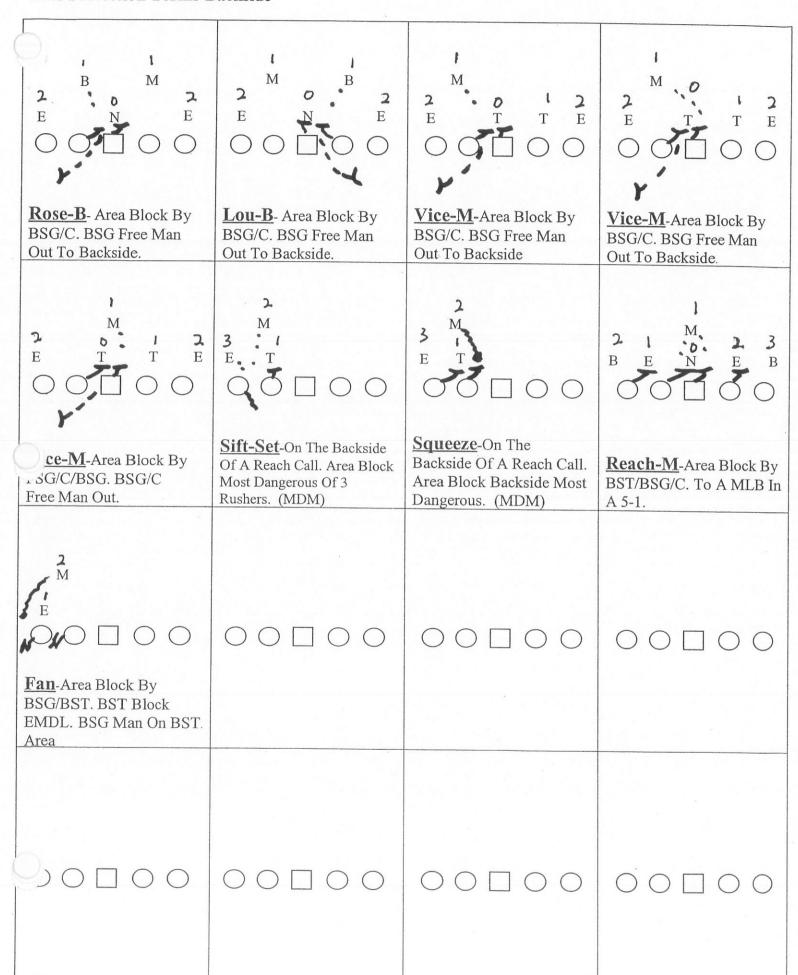


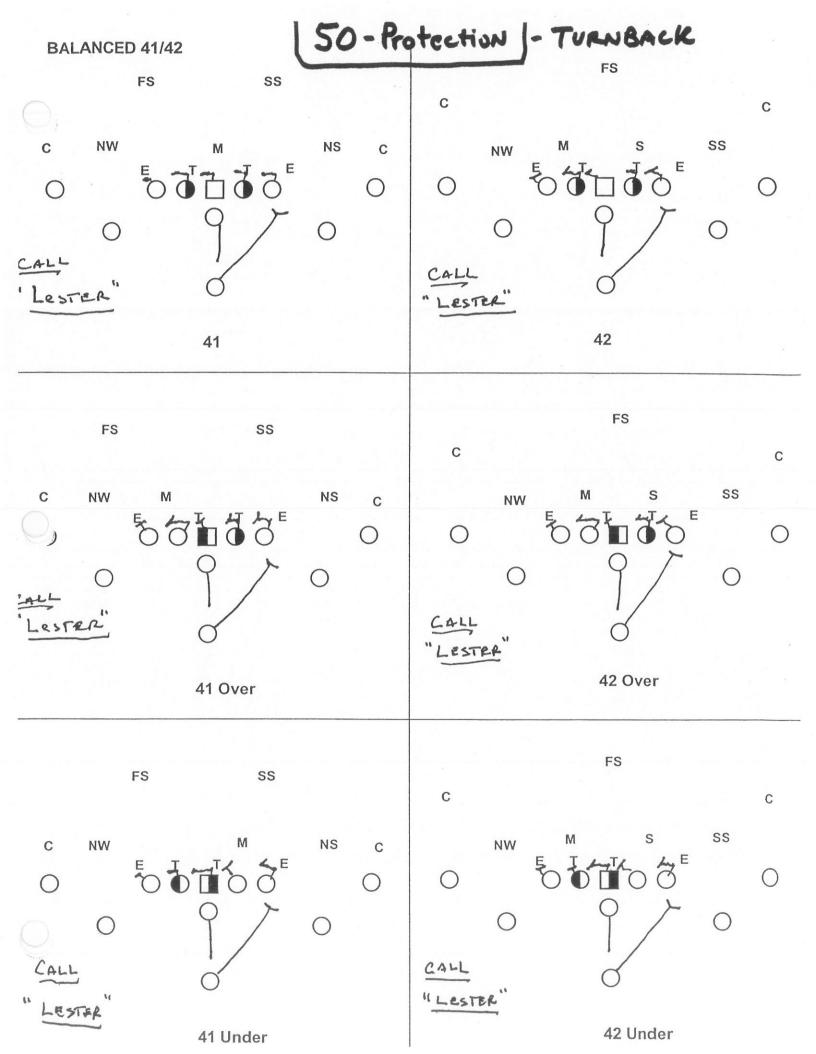
COACHING POINTS

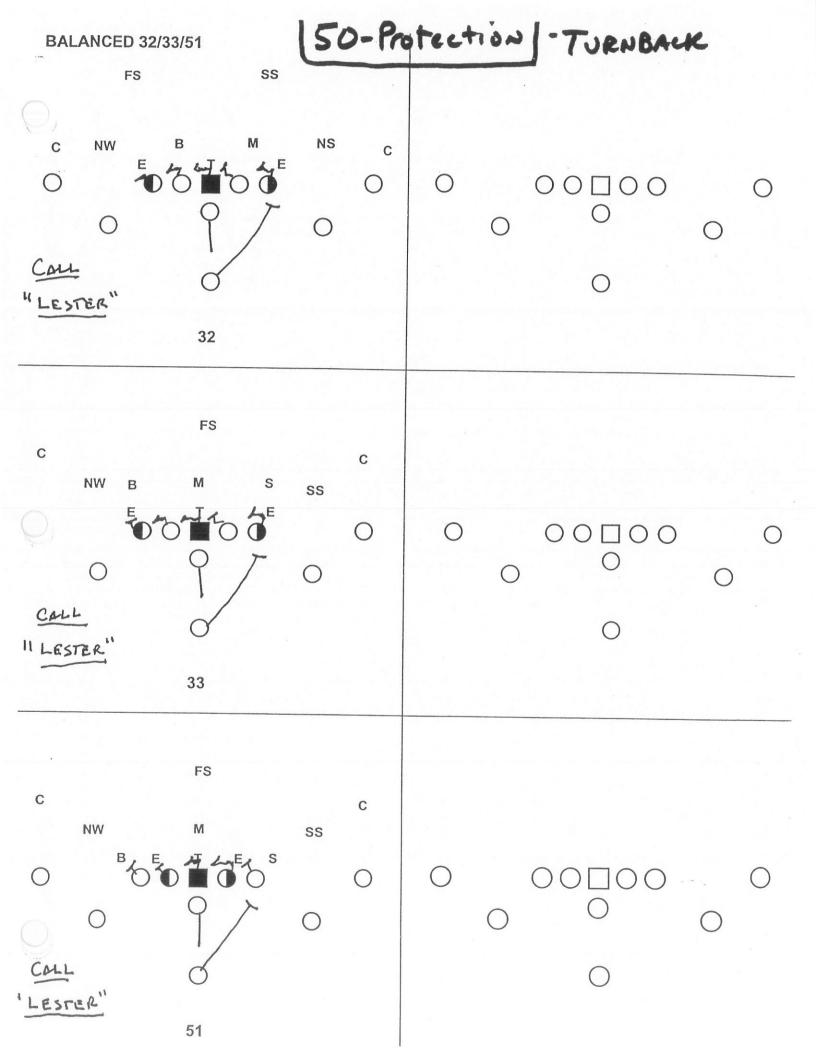
MAKE PATH AND BLOCK AGGRESSIVE, PUNCH DEFENDER WIDE AND AWAY, FOLLOW YOU HANDS AND PLAY FIRST BASE. EXPECT BAD PITCH

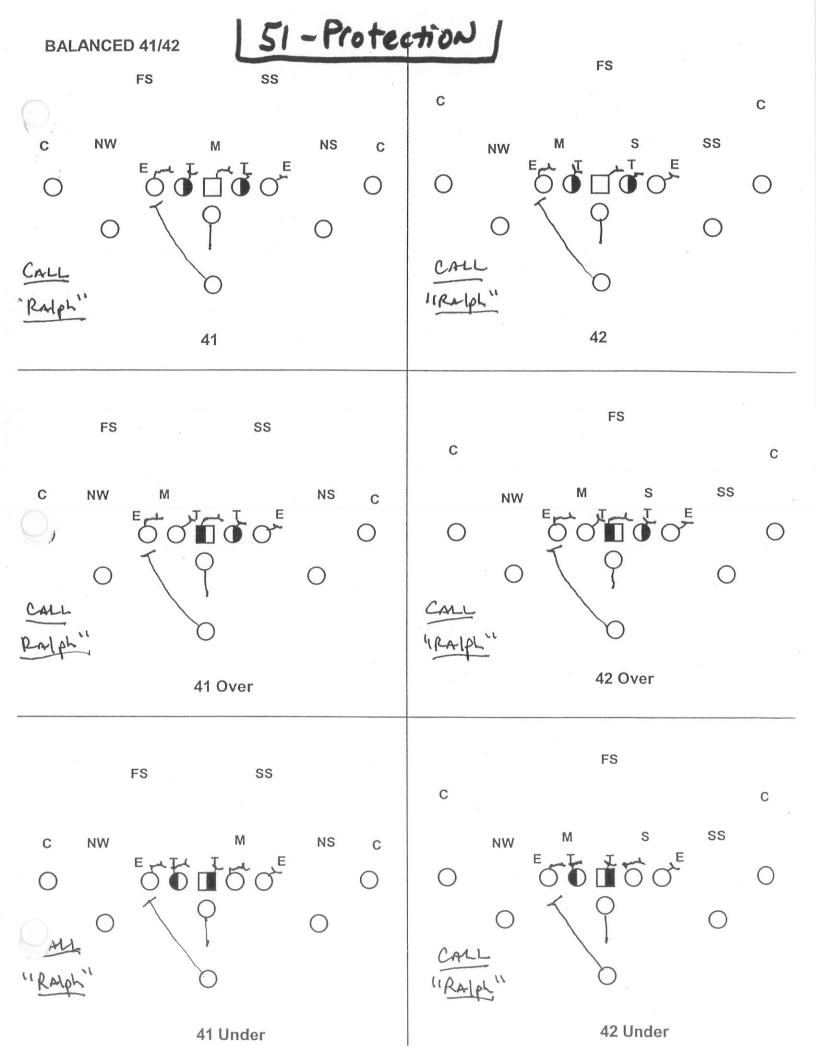


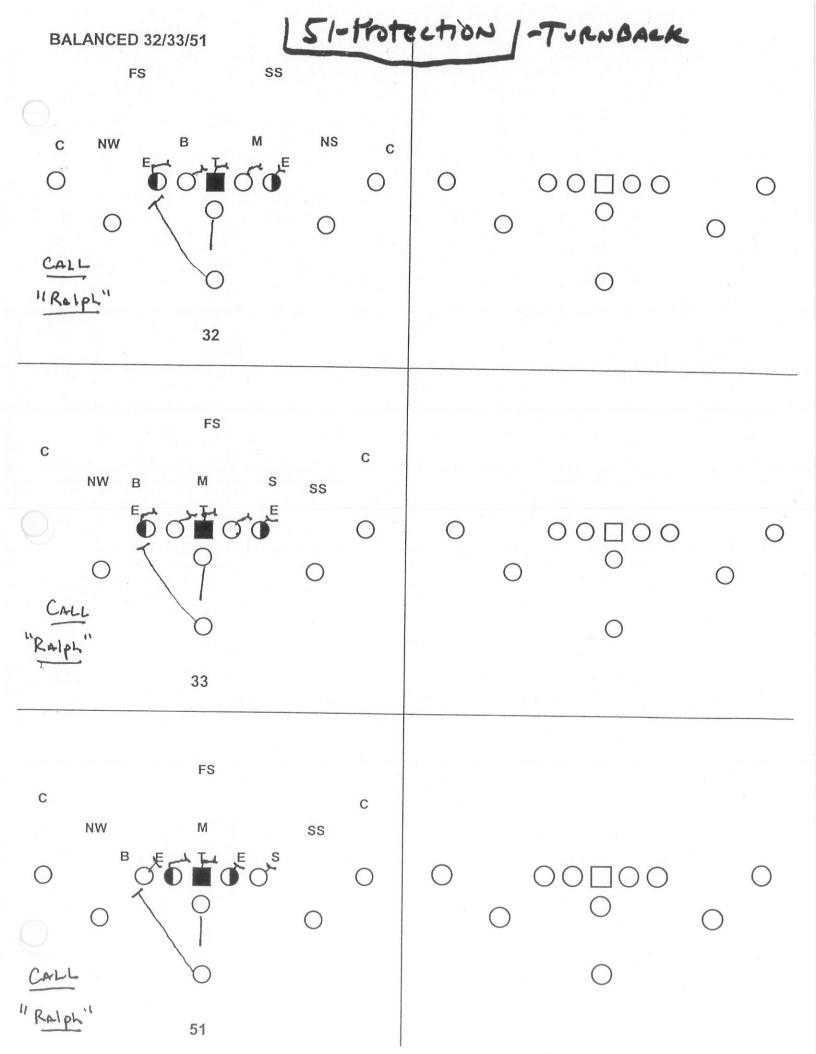
Pass Protection Terms-Backside

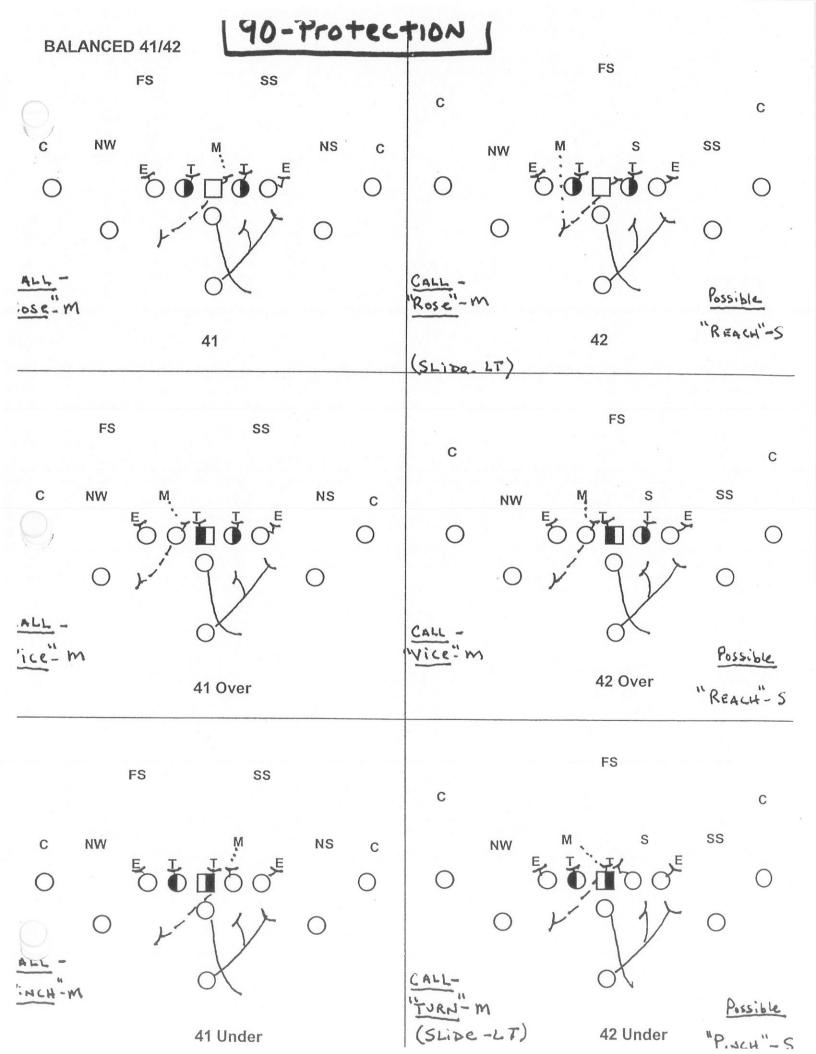


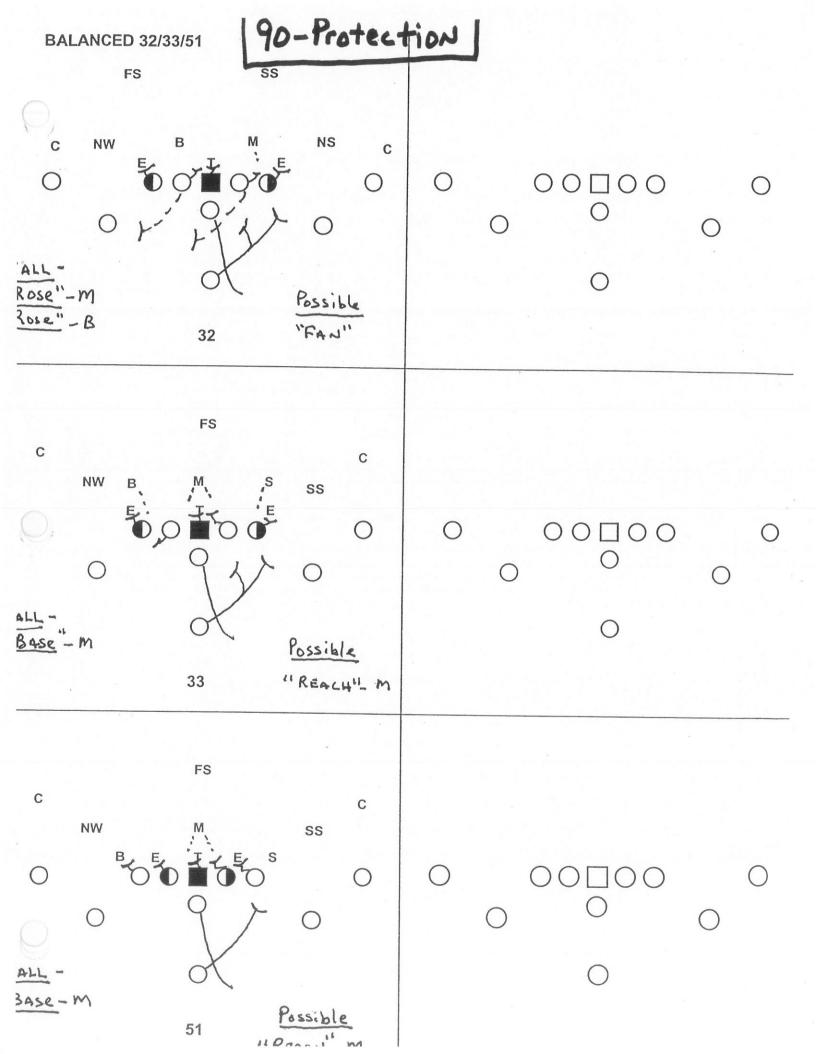


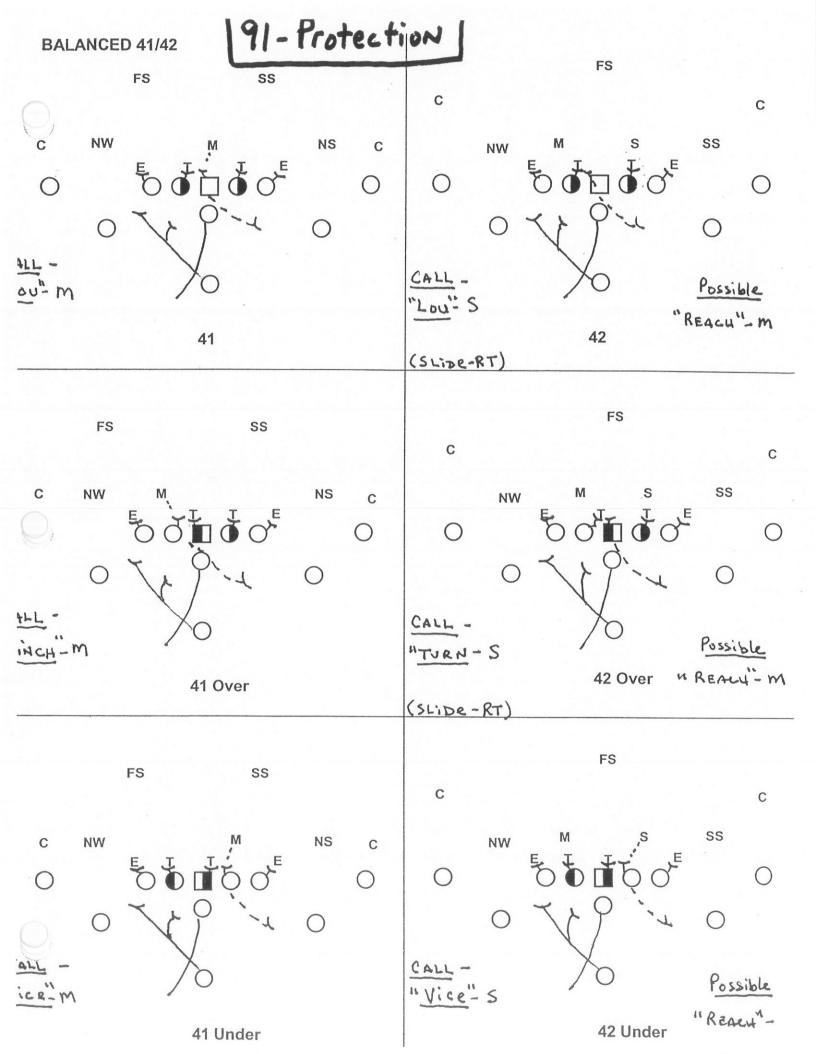


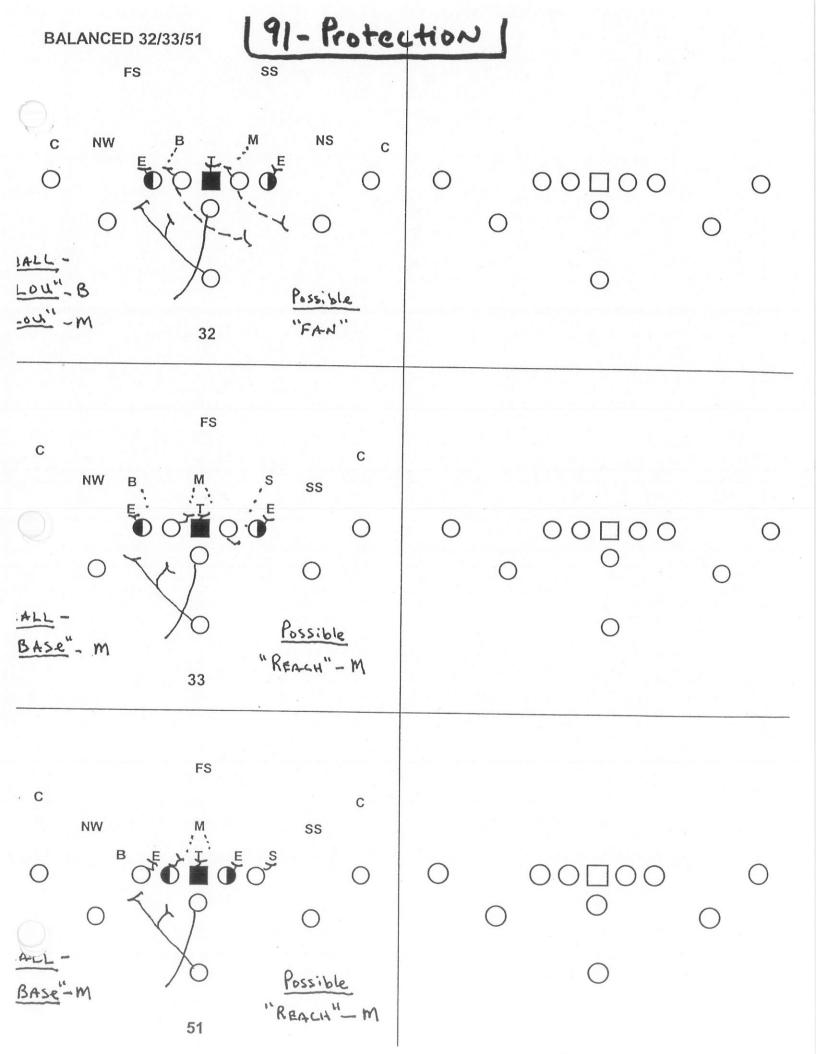


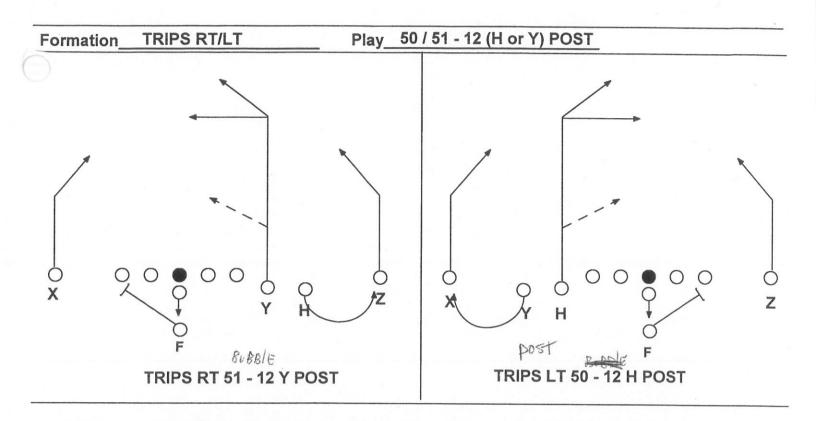










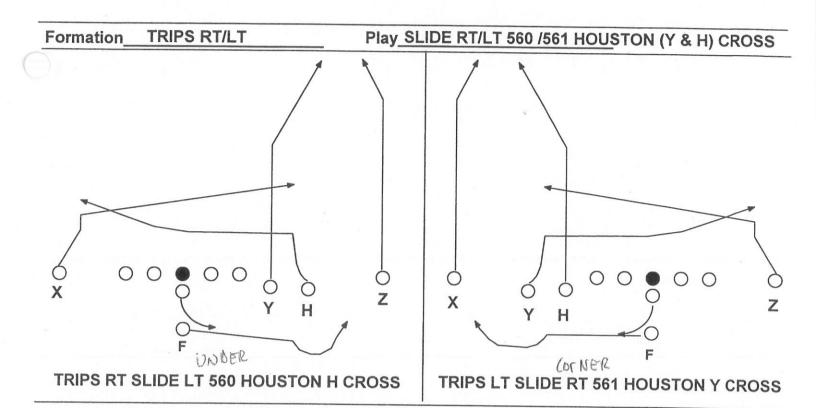


TRIPS RT 51-12 Y POST

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
Х	NORMAL	EXECUTE SLANT ROUTE		6 YDS.		FLATTER vs HALF SAFETY COV. 2-4 DEEP
Н	6 YDS. FROM Z	RUN BUBBLE ROUTE		LOSE 3-5 YDS. DOWNHILL OVER Z's ALIGNMENT		
Υ	1-5 YD. RULE	RUN POST ROUTE			3 STEP INSIDE BREAK vs 4 ACROSS MAN	,
z	NORMAL	EXECUTE SLANT ROUTE				FLATTER vs HALF SAFETY COV. 2-4 DEEP

FB - BLOCK 51

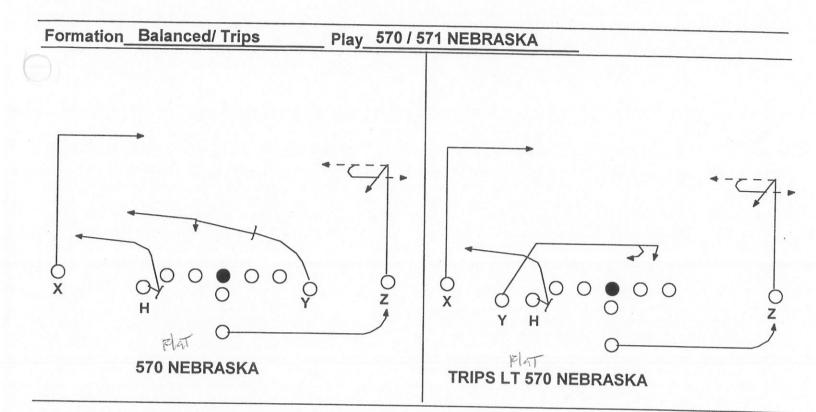
QB - 3 STEP DROP, READ COVERAGE



TRIPS RT SLIDE LT 560 HOUSTON H CROSS

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
Х	CHOICE	DRAG ROUTE	FASTEST	5-7 YDS.	ALERT 4-ACROSS MAN	
Н	1-3 YDS OUTSIDE FROM Y	CROSS ROUTE	FASTEST	5-7 YDS.	ALERT 4-ACROSS MAN	COME OFF X'S BUTT, USE HIM AS PICK FOR YOUR DEFENDER
Υ	1-3 YD. RULE	SAIL ROUTE	FASTEST	LEVEL OF FLAT DEFENDER		
z		RUN TAKE 2 POST	FASTEST			CLEAR 1/2 SAFETY ON OUTSIDE SHOULDER

FB - 500 - RUN SWING - ALERT HOT.



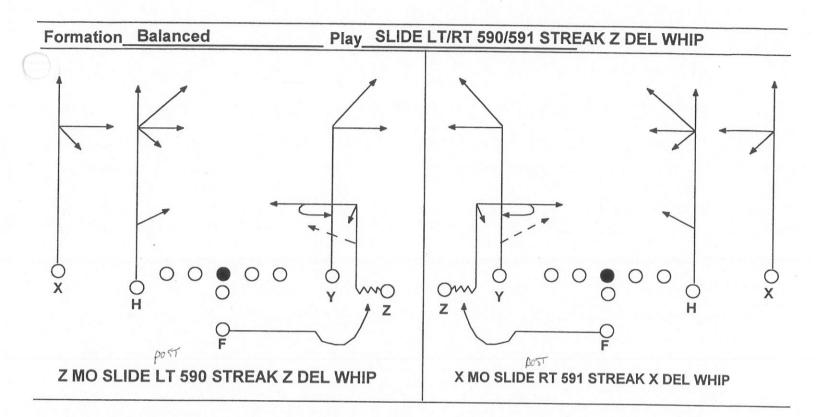
570 NEBRASKA

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
х	CHOICE	EXECUTE CENTER ROUTE	FASTEST	16-18 YDS.		
Н	1-5 YD. RULE	CHECK FLAT		3-5 YDS.	BLOCK # 3 OR # 4 WEAK	
Υ	1-5 YD. RULE	EXECUTE UNDER ROUTE		5-7 YDS UNDER	LOOK FOR HOT	PICK FIRST LINEBACKER INSIDE OFF THE BALL vs MAN
Z	CHOICE	ADJUSTABLE CURL	FASTEST	10-12 YDS.		IF CANNOT BEAT INSIDE MAN TECH PIVOT

FB - RUN SWING ROUTE, ALERT HOT OFF # 3 OR # 4.

QB - 5 STEP DROP, READ FLAT DEFENDER

VARIATION - 670 / 671 NEBRASKA.



Z MO SLIDE LT 590 STREAK Z DEL WHIP

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
х	NORMAL	EXECUTE OUTSIDE STREAK READ	FASTEST			
Н	1-5 YD. RULE	EXECUTE INSIDE STREAK READ	FASTEST		3 STEP SLAN	
Υ	1-5 YD. RULE	EXECUTE CORNER ROUTE	FASTEST			3&4 DEEP DEPTH OF CORNER 2 DEEP 18-20 YD. BURST OUT MAN FREE- 12-14 YD. STICK NO BREAK vs 4 ACROSS
Z	CLOSE OR TIGHT	EXECUTE DEL WHIP	FASTEST	5-7 YD. SITDOWN vs. ZONE		WHIP ON ANY MAN LOOK ALERT 4 ACROSS BREAK FLAT, IF COMES TO YOU SLIDE TO NEXT HOLI

FB - 500 -RUN SWING ROUTE, ALERT HOT OFF # 3 OR # 4.

QB - 5 STEP DROP, READ MAN TO SAM.

TRIPS RT/LT Play 60-61 14-15 (81-15) (80-14) **Formation** 5,7 don Burns our Run 00000 • 0 0 TRIPS LT 61-15

TRIPS RT 60-14

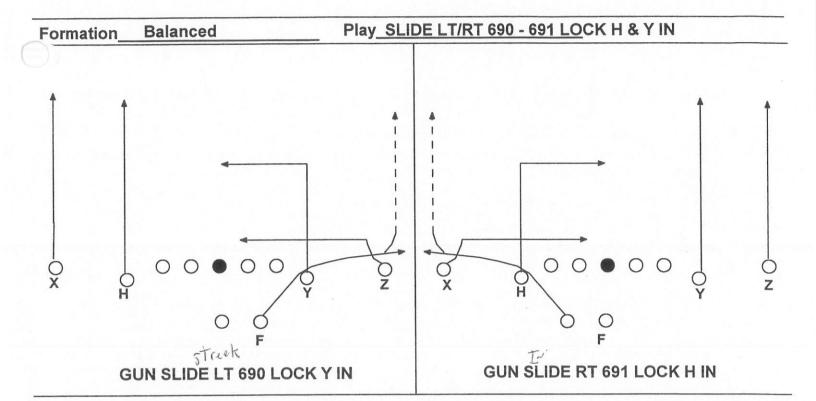
TRIPS RT 60-14- STEEK

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
х	NORMAL	HITCH FADE STOP FADE	RELEASE TO TECH. OF CORNER	HITCH AT 6 YDS. GUN=8 YDS.		- vs- OFF CORNER=6 YD. HITCH (GUN=8 YDS - vs- BUMP=FADE STOP(FADE)
Н	3-7 YD.	INSIDE STREAK READ	FASTEST			
Υ	1-5 YD.	UNDER	FASTEST	THROUGH UNDER COVERAGE	NO 3 STEP LIKE CHOICE	
Z	NORMAL	HITCH FADE STOP FADE	RELEASE TO TECH. OF CORNER	HITCH AT 6 YDS. GUN=8 YDS.		- vs- OFF CORNER=6 YD. HITCH (GUN=8 YDS - vs- BUMP=FADE STOP(FADE)

FB - BLOCK 60 PROTECTION.

QB - 5 STEP DROP- READ COVERAGE.

VARIATION -

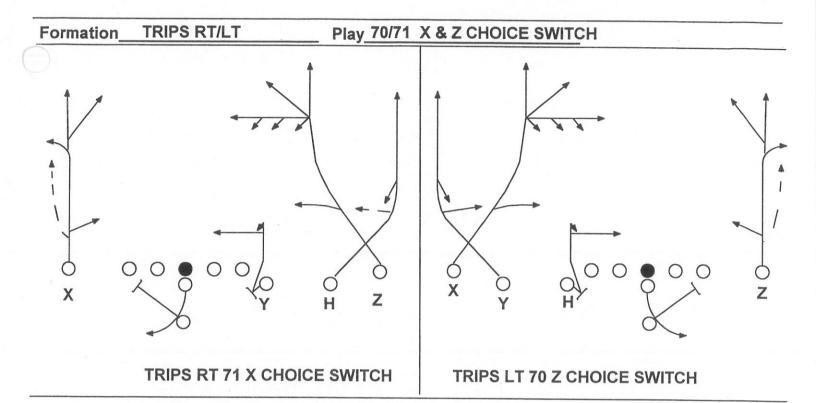


GUN SLIDE LT 690 LOCK Y IN

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
х	NORMAL	LOCKED UP	FASTEST			
Н	1-5 YD. RULE	LOCKED	FASTEST			
Υ	1-5 YD. RULE	RUN IN	FASTEST	12 YDS.		
Z	6-8 YD. FROM TACKLE	RUN CROSS	INSIDE	3-5 YDS	LOOK IF 4 ACROSS MAN	RUB 1st BACKER TO INSIDE IF MAN

FB - FLAT ROUTE 1-3 YDS. - HOT OFF MAC & SAM, RUN FLAT AND UP IF YOU DON'T GET BALL

QB - 5 STEP DROP - READ COVERAGE.

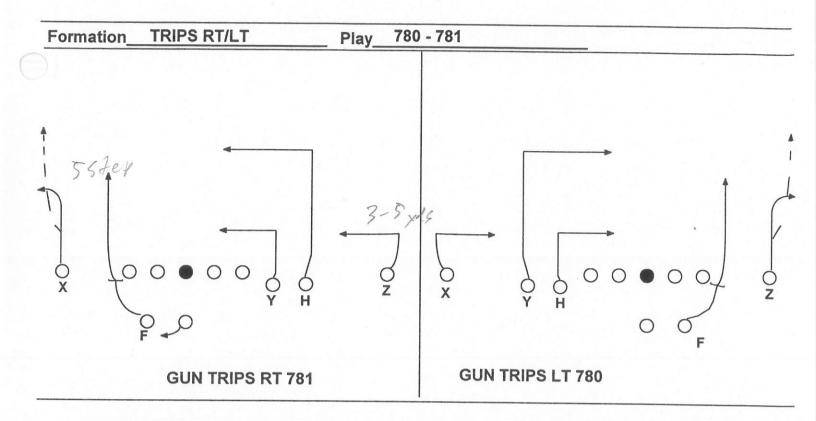


TRIPS LT 70 Z CHOICE SWITCH

-						
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
Х	SWITCH SPLITS	EXECUTE SWITCH ROUTE	FASTEST	THROUGH UNDER COVERAGE	READ CORNER	READ SAFETY TO YOUR SIDE.
Н	1-5 YD. RULE	BLOCK #3 OR # 4 WEAK RUN CHECK DOWN		3-5 YDS. ZONE		MAN STAY ON MOVE.
Υ	3-5 YDS. FROM X	EXECUTE SWITCH ROUTE		ZONE= 7-9 YDS. MAN=NO DEEPE THAN 12 YDS.	R	
Z	CHOICE SPLIT	CHOICE	FASTEST	7 STEPS	3 STEP SLANT VS 4 ACROSS MAN	7 STEP DECISION OFF CORNER

FB - BLOCK 70 PROTECTION AGGRESSIVE.

QB - 5 STEP DROP, READ COVERAGE.



GUN TRIPS RT 781

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
х	CHOICE	5 STEP OUT	FORCED OUTSIDE RELEASE VS HARD CORNER			MUST FORCE OUTSIDE RELEASE vs. HARD CORNER. STAYS ON vs BUMP MAN,COME DOWNHILL
Н	1-5 YD. RULE	EXECUTE IN ROUTE	FASTEST	12 YDS.		STAY ON MOVE
Υ	5 YDS. FROM Y	EXECUTE UNDER ROUTE	FASTEST	3 STEPS		STAY ON MOVE
Z	NORMAL	UNDER	FASTEST	3-5 YDS.		BE SLOWER AND FLATTER vs 2 HIGH MAN - STAY ON MOVE.

FB - 700'S FREE RELEASE - RUN LOCKED SEAM, CHIP FIRST MAN FREE OUTSIDE TACKLE BOX .

QB - GUN - 3 STEP DROP.

SLIDE LT 790 - CHANGE Z QK OUT

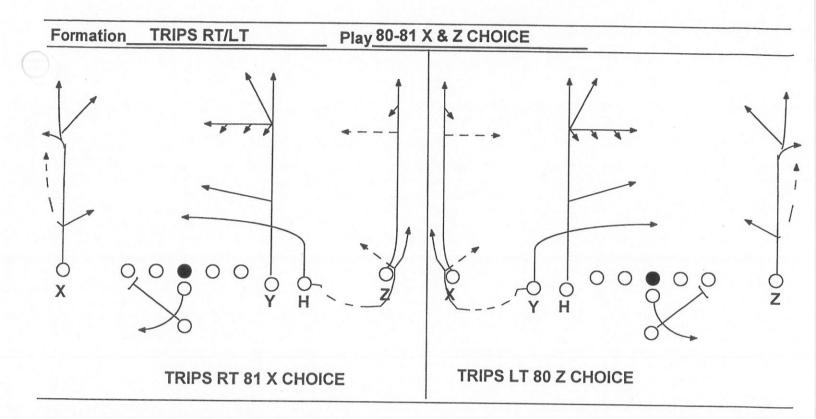
790 - CHANGE Z QK OUT

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
Х	SWITCH	EXECUTE 12 YD. IN	FASTEST	10-12 YDS. OVER UNDER COV		
Н	1-5 YD. RULE	EXECUTE UNDER ROUTE	FASTEST	3-5 YDS.		
Y	1-5 YD. RULE	QUICK OU	FASTEST	6 YDS.	ALERT 4-ACROSS MAN	VS CLEO CORNER COME DOWNHILL
Z	CHOICE	QUICK OUT	FORCED OUTSIDE vs CORNER	6-8 YDS.	4-ACROSS	RUN OUT vs EVERYTHING, EXCEPT vs HARD CORNER, MUST TAKE FORCED OUTSIDE RELEASE, RUN FALE

FB - 700 - CHECK RELEASE FRONTSIDE OF BASE PROTECTION, RELEASE BETWEEN MIKE/SAM LBr's.

QB - 5 STEP DROP, READ CORNER

TWIN LT 790 - CHANGE Z QK OUT

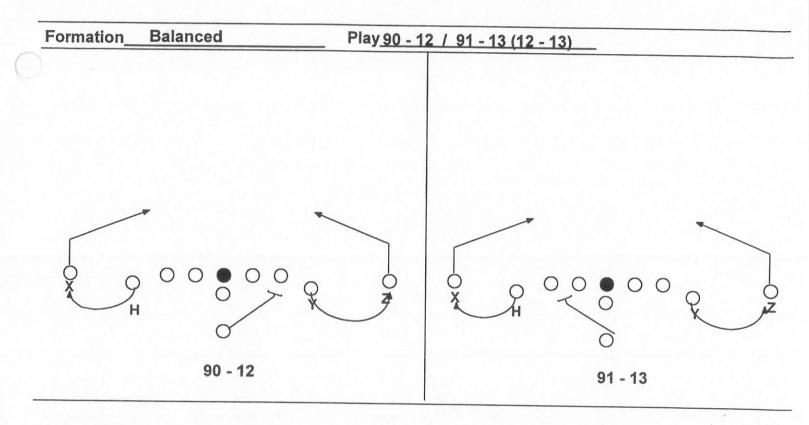


TRIPS RT 81 X CHOICE

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	CHOICE	CHOICE 7 STEP DECISION	FASTEST		3 STEP SLANT vs 4 ACROSS MAN	OUTSIDE STEM VS. OUTSIDE TECH. VERTICAL STEM VS. INSIDE TECH.
Н	ZONE=3-5 YD. FROM Y. M/M TITE 1-2 YDS. FROM Y	UNDER/ BUBBLE		ZONE=LOS M/M= 3-5 YDS.	3 STEP UNDER	ALERT MONEY = UNDER ZEBRA = BUBBLE
Υ	1-5 YD. RULE	EXECUTE INSIDE STREAK READ		THROUGH UNDER COVERAGE	BREAK OFF DEPTH OF DEFENDER	ALERT MONEY OR ZEBRA CALL
Z	NORMAL	OUTSIDE STREAK READ	FASTEST	vs BUMP MAN BREAK @ 15 YDS.		READ CORNER

FB - BLOCK 81 PROTECTION AGGRESSIVE.

QB - 5 STEP DROP, READ CORNER, PROGRESSION BACKSIDE IS "Y", "Z", "H".

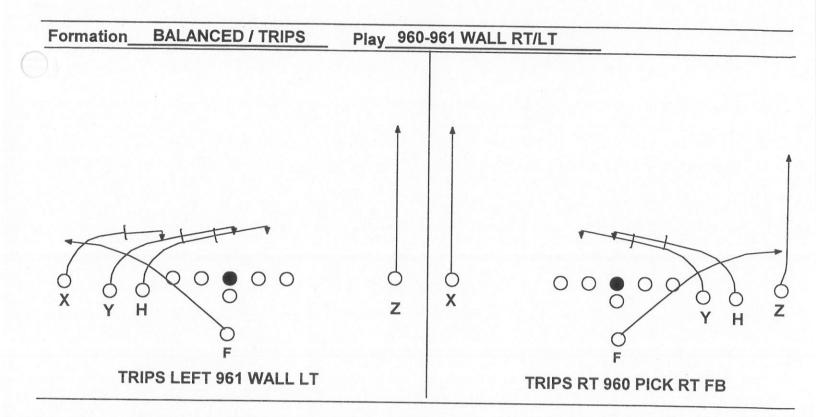


90 - 12

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
х	NORMAL	SLANT	FASTEST			STAY FLATTER vs 4 DEEP
Н	1-5 YD. RULE	DIAGONA				ALERT BUMP ON X, STAY @ LOS DEPT
Υ	1-5 YD. RULE	DIAGONAI				ALERT BUMP ON Z, STAY @ LOS DEPTH
Z	NORMAL	SLANT	FASTEST			STAY FLATTER vs 4 DEEP

FB - BLOCK 90 PROTECTION

QB - 3 STEP DROP, READ CORNER.



960 WALL RT

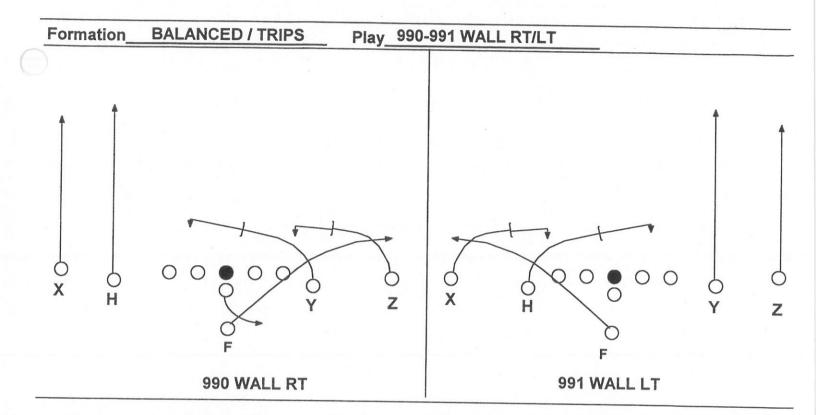
DEO	001.17	BOUTE				1
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
х	NORMAL	EXECUTE 9 ROUTE	FASTEST			
Н	1-5 YD. RULE	PICK ROUTE	FASTEST			PICK 1st MAN OFF BALL INSIDE- HOOK OVER ONSIDE GUARD vs. ZONE
Υ	1-5 YD. RULE	PICK ROUTE	FASTEST	3-5 YDS.		PICK 1st MAN OFF BALL INSIDE- HOOK OVER OFF GUARD vs. ZONE
Z	CHOICE	PICK ROUTE	FASTEST	3-5 YDS.		PICK 1st MAN OFF BALL INSIDE- HOOK IN OPEN AREA vs. ZONE

FB - 900 - FREE RELEASE OFF BUTT OF OT. 1-3 YDS.

DOG = RELEASE UNDER DOG RUSHER, GET HEAD TURNED AND EXPECT BALL

WHEN YOU GET PASSED DEFENDER.

QB - 3 STEP DROP, READ COVERAGE



990 WALL RT

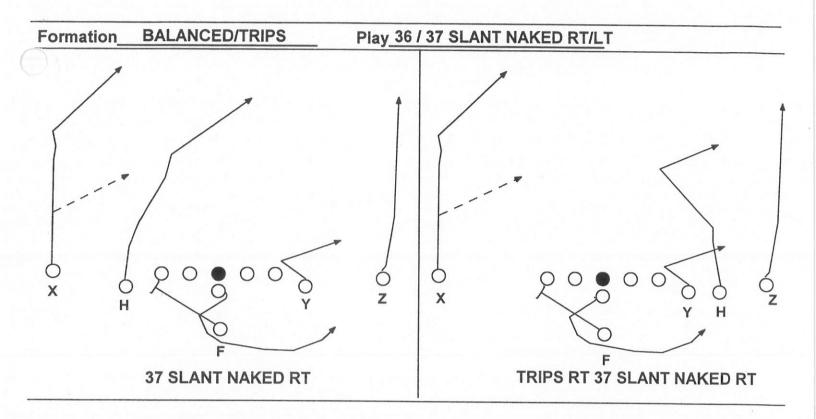
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	NORMAL	EXECUTE 9 ROUTE	FASTEST			
Н	1-5 YD. RULE	LOCKED SEAM	FASTEST			
Υ	1-5 YD. RULE	PICK ROUTE	FASTEST	3-5 YDS.		PICK 1st MAN OFF BALL INSIDE- HOOK OVER OFF GUARD vs. ZON
Z	CHOICE	PICK ROUTE	FASTEST	3-5 YDS.		PICK 1st MAN OFF BALL INSIDE- HOOK-AFTER 1st ZONE PLAYER CLEARS

FB - 900 - FREE RELEASE OFF BUTT OF OT. 1-3 YDS.

DOG = RELEASE UNDER DOG RUSHER, GET HEAD TURNED AND EXPECT BALL

WHEN YOU GET PASSED DEFENDER.

QB - 3 STEP DROP, READ COVERAGE

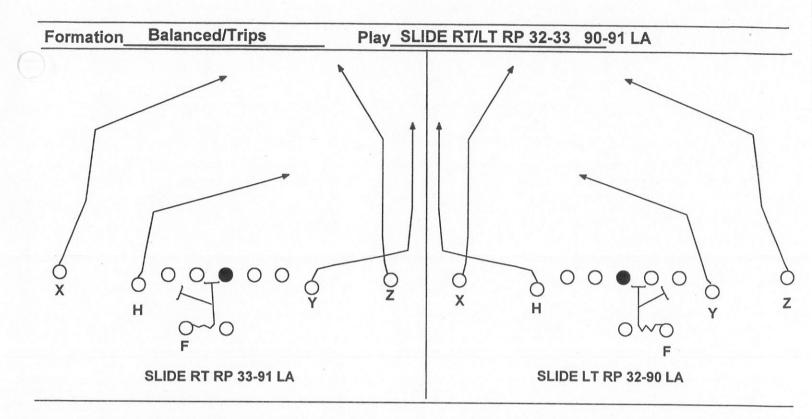


37 SLANT NAKED RT

Will be seen and the seen and t	-					
REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
X	CHOICE	POST TO WIN	FASTEST		3 STEP BREAK INSIDE vs 4 ACROSS MAN	
Н	1-5 YD. RULE	OVER ROUTE	FASTEST	12 -15 YDS.		VERTICAL OVER TOP OF BACKERS BUILD 10 DEBTH
Υ	ONE YD OUTSIDE DOWN END	FLAT	FASTEST	1-3 YDS.		PUSH DOWN ON DE-THEN RELEASE TO FLAT
Z	NORMAL	9 ROUTE	FORCED OUTSIDE vs CORNER			MUST OUTSIDE RELEASE vs HAND CORNER

FB - 700 - CHECK RELEASE FRONTSIDE OF BASE PROTECTION, RELEASE BETWEEN MIKE/SAM LBr's.
BLOCK ANY RUSHER OFF BACKSIDE

QB - 5 STEP DROP, READ CORNER



SLIDE IT RP 32-90 LA

REC.	SPLIT	ROUTE	RELEASE	DEPTH	PRESSURE	ADJUSTMENTS
х	CHOICE	TAKE 2 POST	FASTEST			
Н	1-5 YD. RULE	FLAT AND UP	FASTEST			
Υ	1-5 YD. RULE	CROSS	FASTEST	5-7 YDS.		QCCUPY FLAT DEFENDER TO WEAKSIDE
Z	CHOICE	DEEP OVE	RFASTEST	23-25 YDS		CATCH BALL BUILDING ROUTE 23-25 YDS. OUT BACKSIDE TO NUMBERS

FB - FAKE 32 DRAW BLOCK MAC TO SAM

QB - FAKE 32 DRAW, 3 STEP DROP, READ COVERAGE

VARIATION -