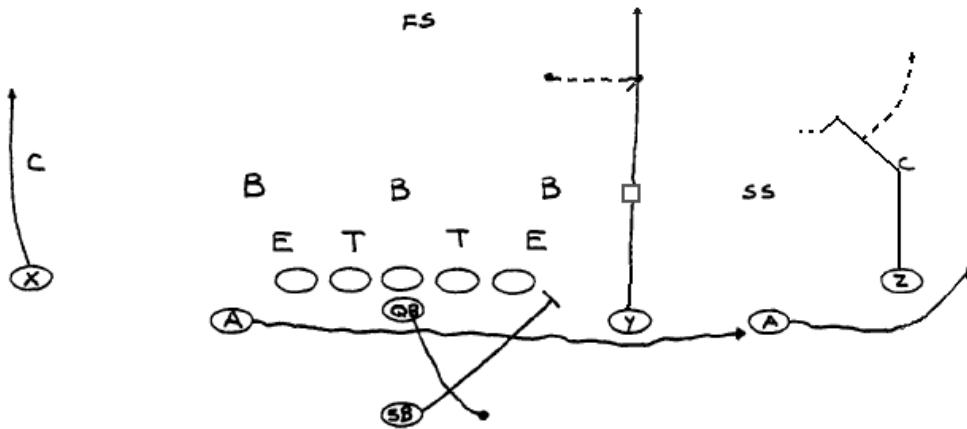


The Slide Package



Vs. Cover 3

A-back: You are going to get 3 to 5 yards outside the 1 slot. On the snap, you will drive quickly to a bubble route. Your route should stop 3 to 5 yards outside the Z-WR and 3 to 5 yards up field. The ball should be thrown on your forward movement. Do not turn your body back to the QB unless you have not been thrown the ball after 5 yards up field. This route should not be run any deeper than 5 yards.

Y-back: You are running straight up field trying to keep the OLB in tight to the formation and picking up the Free Safety. If the OLB widens slightly, widen with him. If the OLB widens quickly with motion or he blitzes, yell "HOT, HOT" and throttle down in open area and look for the ball (there isn't a play at this point). Make sure you avoid the Mike Linebacker. Once you have cleared the under coverage, attack the FS using the Seam Read (rhyme route). Note: Post/Flag Read tag, There may be a tag added to this route where the Y-back will read the FS; if the FS widens to the 3 WR side and crosses the Y's vertical route, break to the skinny post; if the Y stays inside and in the middle of the field, break to the deep flag route.

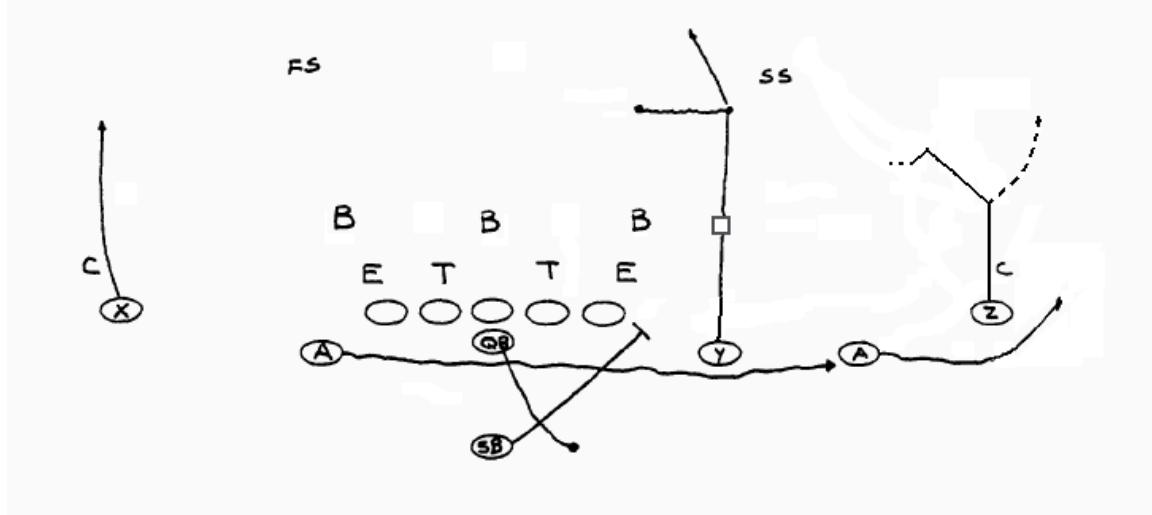
Z-WR: You will run hard to the corner's outside shoulder and break to a skinny post on your seventh step. If it is clearly a zone defense you will settle down and curl in the gap and find open field back the QB. You will be trying to read the flat defender and settle beyond his zone. If he stays in your curl zone continue your route. Remember you are running a skinny post, do not run your route into the FS. If the Cornerback is playing tight and breaks to the post with you, stick a fade route on your 3rd step and take to the endzone.

X-WR: Fade Route (Run Off Defender). Keep defender's eyes to the outside.

QB: You are making your 1st read on the OLB. If he widens with motion, blitzes or stays on the line of scrimmage then there is no play. On your 1st step you will rise up and throw to the Y-Back on a "HOT" route. If there is not a "HOT" situation then you will look for the play of the Flat Defender (usually the Strong Safety). If the Strong Safety widens (slides) with the A-Back, then you look for the Z-WR running the curl or fade route. If the Flat Defender stays in

the gap, then you will look for the A-back running the bubble route (throw 2 yards in front of bubble route). If neither route is open look for the Y-Back on the seam read. You will be throwing the ball on your 5th step.

The Slide Package cont.



Vs. Cover 2

A-back: You are going to get 5 or more yards outside the Y-Back. On the snap, you will swing quickly to a bubble route. Your route should stop 3 to 5 yards outside the Z-WR and 3 to 5 yards up field. The ball should be thrown on your forward movement. Do not turn your body back to the QB unless you haven't been thrown the ball after 5 yards upfield. This route should not be run any deeper than 5 yards.

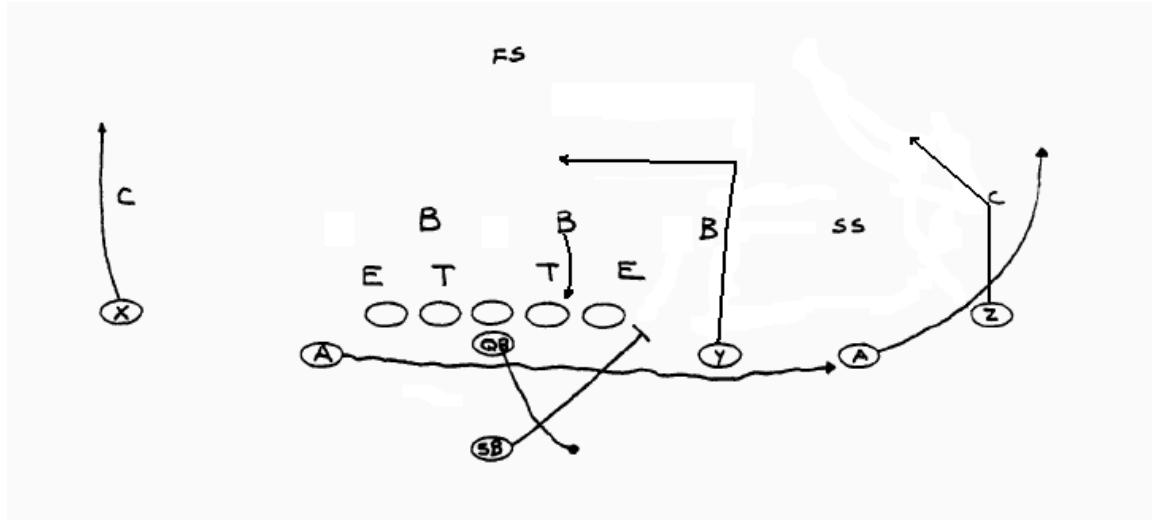
Y-back: You are running straight up field trying to keep the OLB in tight to the formation and picking up the $\frac{1}{2}$ field Safety. If the OLB widens slightly, widen with him. If the OLB widens quickly with motion or he blitzes, yell "HOT, HOT" and throttle down in open area and look for the ball (there isn't a play at this point). Make sure you avoid the MLB. Once you have cleared the undercoverage, attack the $\frac{1}{2}$ field Safety. If you break down the Safety's cushion then break your route a post, otherwise throw up your outside hand and settle down and work across the field looking for an opening back to the QB.

Z-WR: Avoid contact with the cornerback and get upfield quickly. Once you clear the cornerback find the nearest $\frac{1}{2}$ field Safety. If the Safety comes over quickly to stop your vertical stem then break to a skinny post on your seventh step, settle down, curl in the gap, and find open field back to the QB. If the $\frac{1}{2}$ field Safety stays true in his position then break to the fade outside.

X-WR: Fade Route (Run Off Defender). Keep defender's eyes to the outside.

QB: You are making your 1st read on the OLB. If he widens with motion, blitzes or stays on the line of scrimmage then there is no play. On your 1st step you will rise up and throw to the Y-Back on a "HOT" route. If there is not a "HOT" situation then you will look for the play of the Flat Defender (usually the Cornerback). If the corner stays with the A-Back, then you look for the Z-WR running the curl or fade route. If the corner gets vertical then you will look for the A-back running the bubble route (throw 2 yards in front of bubble route). If neither route is open look for the Y-Back on the seam read. You will be throwing the ball on your 5th step. Make sure to peek at the MOF for a big play.

The Slide Package cont.



Vs. Cover 1

A-back: You are going to get 5 or more yards outside the Y-Back on your motion. On the snap, you will aim 3 to 5 yards upfield on a wheel route. You want to use the Z-WR as a natural rub on your wheel route. Aim to meet his backside without creating a collision. You should run this route to beat your man.

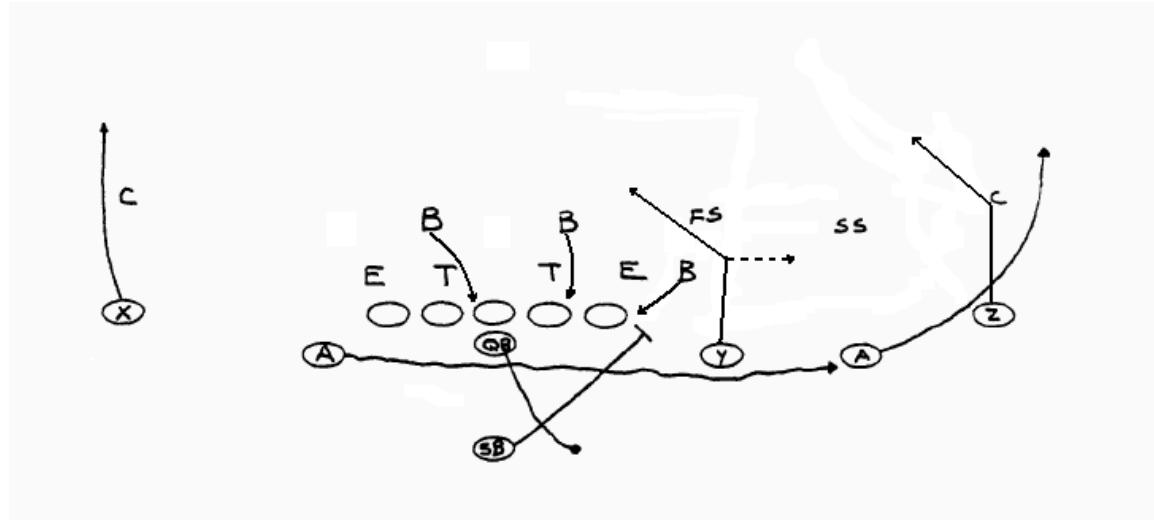
Y-back: As you are coming off the line, you want to turn the man covering you out and get in his face. As you break him down, you want to cut across his face to the inside at Linebacker depth. If the defender is playing off you, then you still break across his face to the inside.

Z-WR: On your stem you should try to get underneath your man. You will want to push to the outside, stick it and run a post route, away from your man. Your goal is to turn his hips to the opposite side of your cut.

X-WR: Fade Route (Run Off Defender). Keep defender's eyes to the outside.

QB: Your first look is to the Z-WR on the post route. Your second look is to the A-back running the wheel route. The 3rd look is to the Y-Back.

The Slide Package cont.



Vs. Cover 0

A-back: You are going to be 5 or more yards outside the Y-Back on your motion. On the snap, you will aim 3 to 5 yards upfield on a wheel route. You want to use the Z-WR as a natural pick on your wheel route. Aim to meet his backside without creating a collision. You should run this route to beat your man.

Y-back: As you are coming off the line, you will read your defender's position. If the defender has a hard inside position, then you will run a sweep route. If the defender is off the line, upfield, or is outside then you will run a hard slant inside.

Z-WR: On your stem you should try to get underneath your man. You will want to push to the outside, stick it and run a deeper slant route (5 yards), away from your man. Your goal is to turn his hips to the opposite side of your cut.

X-WR: Fade Route (Run Off Defender). Keep defender's eyes to the outside.

QB: Your first look is to the Y-Back on the slant/out route. Your second look is to the Z-WR running the deeper slant and the 3rd look is to the A-Back on the wheel.